

## PRACTICE SET

### Questions

- Q5-1.** Normally, *analog transmission* refers to the transmission of analog signals using a band-pass channel. Baseband digital or analog signals are converted to a complex analog signal with a range of frequencies suitable for the channel.
- Q5-3.** The process of changing one of the characteristics of an analog signal based on the information in digital data is called *digital-to-analog conversion*. It is also called modulation of a digital signal. The baseband digital signal representing the digital data modulates the carrier to create a broadband analog signal.
- Q5-5.** We can say that the most susceptible technique is *ASK* because the amplitude is more affected by noise than the phase or frequency.
- Q5-7.** The two components of a signal are called *I* and *Q*. The *I* component, called in-phase, is shown on the horizontal axis; the *Q* component, called quadrature, is shown on the vertical axis.
- Q5-9.**
- a. AM changes the *amplitude* of the carrier
  - b. FM changes the *frequency* of the carrier
  - c. PM changes the *phase* of the carrier

### Problems

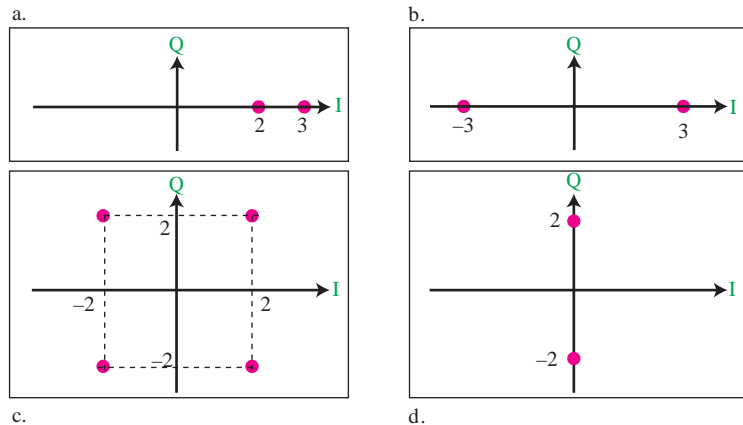
- P5-1.** We use the formula  $S = (1/r) \times N$ , but first we need to calculate the value of  $r$  for each case.
- a.  $r = \log_2 2 = 1 \rightarrow S = (1/1) \times (2000 \text{ bps}) = 2000 \text{ baud}$
  - b.  $r = \log_2 2 = 1 \rightarrow S = (1/1) \times (4000 \text{ bps}) = 4000 \text{ baud}$

$$\begin{array}{llll} \text{c. } r = \log_2 4 & = 2 & \rightarrow & S = (1/2) \times (6000 \text{ bps}) = 3000 \text{ baud} \\ \text{d. } r = \log_2 64 & = 6 & \rightarrow & S = (1/6) \times (36,000 \text{ bps}) = 6000 \text{ baud} \end{array}$$

**P5-3.** We use the formula  $r = \log_2 L$  to calculate the value of  $r$  for each case.

$$\begin{array}{ll} \text{a. } \log_2 4 & = 2 \\ \text{b. } \log_2 8 & = 3 \\ \text{c. } \log_2 4 & = 2 \\ \text{d. } \log_2 128 & = 7 \end{array}$$

**P5-5.** See the following figure:



- a.** This is ASK. There are two peak amplitudes both with the same phase (0 degrees). The values of the peak amplitudes are  $A_1 = 2$  (the distance between the first dot and the origin) and  $A_2 = 3$  (the distance between the second dot and the origin).
- b.** This is BPSK. There is only one peak amplitude (3). The distance between each dot and the origin is 3. However, we have two phases, 0 and 180 degrees.
- c.** This can be either QPSK (one amplitude, four phases) or 4-QAM (one amplitude and four phases). The amplitude is the distance between a point and the origin, which is  $(2^2 + 2^2)^{1/2} = 2.83$ .
- d.** This is also BPSK. The peak amplitude is 2, but this time the phases are 90 and 270 degrees.

**P5-7.** We use the formula  $B = (1 + d) \times (1/r) \times N$ , but first we need to calculate the value of  $r$  for each case.

$$\begin{aligned}
 \text{a. } r = 1 & \rightarrow B = (1 + 1) \times (1/1) \times (4000 \text{ bps}) & = 8000 \text{ Hz} \\
 \text{b. } r = 1 & \rightarrow B = (1 + 1) \times (1/1) \times (4000 \text{ bps}) + 4 \text{ KHz} & = 8000 \text{ Hz} \\
 \text{c. } r = 2 & \rightarrow B = (1 + 1) \times (1/2) \times (4000 \text{ bps}) & = 2000 \text{ Hz} \\
 \text{d. } r = 4 & \rightarrow B = (1 + 1) \times (1/4) \times (4000 \text{ bps}) & = 1000 \text{ Hz}
 \end{aligned}$$

**P5-9.**

First, we calculate the bandwidth for each channel  $= (1 \text{ MHz}) / 10 = 100 \text{ KHz}$ . We then find the value of  $r$  for each channel:

$$B = (1 + d) \times (1/r) \times (N) \rightarrow r = N / B \rightarrow r = (1 \text{ Mbps} / 100 \text{ KHz}) = 10$$

We can then calculate the number of levels:  $L = 2^r = 2^{10} = 1024$ . This means that we need a 1024-QAM technique to achieve this data rate.

**P5-11.**

$$\begin{aligned}
 \text{a. } B_{\text{AM}} &= 2 \times B = 2 \times 5 & = 10 \text{ KHz} \\
 \text{b. } B_{\text{FM}} &= 2 \times (1 + \beta) \times B = 2 \times (1 + 5) \times 5 & = 60 \text{ KHz} \\
 \text{c. } B_{\text{PM}} &= 2 \times (1 + \beta) \times B = 2 \times (1 + 1) \times 5 & = 20 \text{ KHz}
 \end{aligned}$$