>Student_CD_exhibit

Creative Legacy of Qualitative Research

Qualitative research methodologies have roots in a variety of disciplines, including anthropology, sociology, psychology, linguistics, communication, economics, and semiotics. Many of the ideas and people who created this legacy are summarized here. If you have a strong interest in learning more about qualitative research, this summary provides you with keywords and sources to explore further.

Decision Area	Finding	Researcher (Discipline)
Marketing segmentation, all	Customers exhibit several types of social action and decision making:	Max Weber (economics)
forms of promotion	Goal-oriented rationality: rational thought applied to decisions.	
	Value-oriented rationality: non-rational goal but approached with rational process.	
	Affective action: actions driven by emotions.	
	Custom-driven action: actions driven by custom or habit.	
Advertising, product design,	Differences in social learning are based broadly on culture, not on race alone.	Franz Boas and Margaret Mead
store design		(anthropology)
Retail store design	The discovery of contradictions and patterns of interaction in human behavior significantly changed observation studies.	George Simmel (philosophy, sociology)
Retail store design	The realization that an analysis of detailed field notes can provide clarity to tallies of observed	Bronislaw Malinsowski
	actions gave us ethnography and participant observation.	(anthropology)
Promotion, sales, advertising,	Humans gain understanding from their perceptions; those perceptions are gained from experience	Edmund Husserl (psychology) and
product design, retail design	(phenomenology).	Alfred Schutz (philosophy)
Advertising planning and creative development	People's level of language influences their perceptual screens for all messages.	Edward Sapir (anthropology)
Package design, product	Projective techniques revealed that while thought occurs at both the conscious and the unconscious	Sigmund Freud, C.G. Jung
design, pricing, distribution, and all forms of promotion	level, it is emotion that has the power to motivate.	(psychology)
Retail store design, product	While observation reveals how people behave, symbolic interactionism reveals why they behave as	George Mead, Herbert Blumer
design, product life cycle	they do. People give meaning to things, and these meanings change over time.	(sociology)
Retail store design	Disguised observation bypasses the perception of human participants: that each must be an actor, behaving and speaking in an accepted way.	Erving Goffman (sociology)
	Individual depth interviews gained power as a technique when interviewers learned to use empathy	Kurt Lewing (psychology)
Advertising design and	and projective techniques.	
creative development, product		
design, retail store design		
Advertising, product design,	Individual depth interviews (oral histories), focus groups, and in-home ethnography benefit from	Edward Hall (anthropology)
retail store design, distribution	studies that revealed that tone and voice nuance in nonverbal behavior can reveal hidden meanings	
strategy	in speech.	
Promotional strategies and	The critical incident technique, developed by the military, is a way of studying processes and	John Flanagan (psychology)
tactics	actions.	

This exhibit was developed from Hy Mariampolski, *Qualitative Market Research: A Comprehensive Guide* (Thousand Oaks, CA: Sage Publications, 2001), pp. 14-21; National Institutes of Health Web site on critical incident technique for evaluating Medline, http://www.nlm.nih.gov/od/ope/citmethod.txt, downloaded January 28, 2003; Uwe Flick *An Introduction to Qualitative Research*, 2nd ed. (London: Sage Publications, 2002), p. 17; Herbert Blumer, "The Nature of Symbolic Interactionism," 1990, p. 394; and Daniel Pink, "Metaphor Marketing," *Fast Company*, vol. 14, p. 214.

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