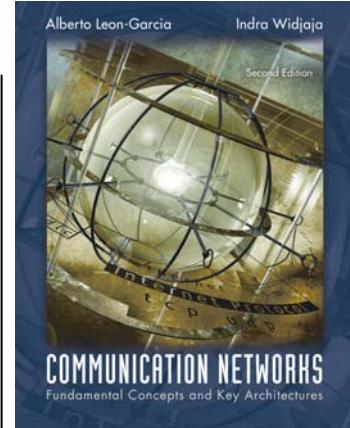
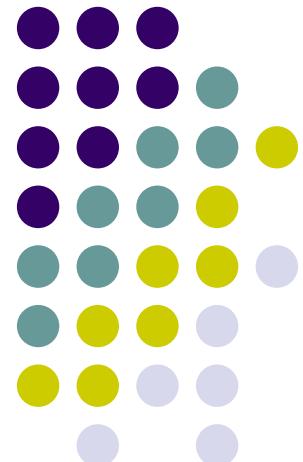


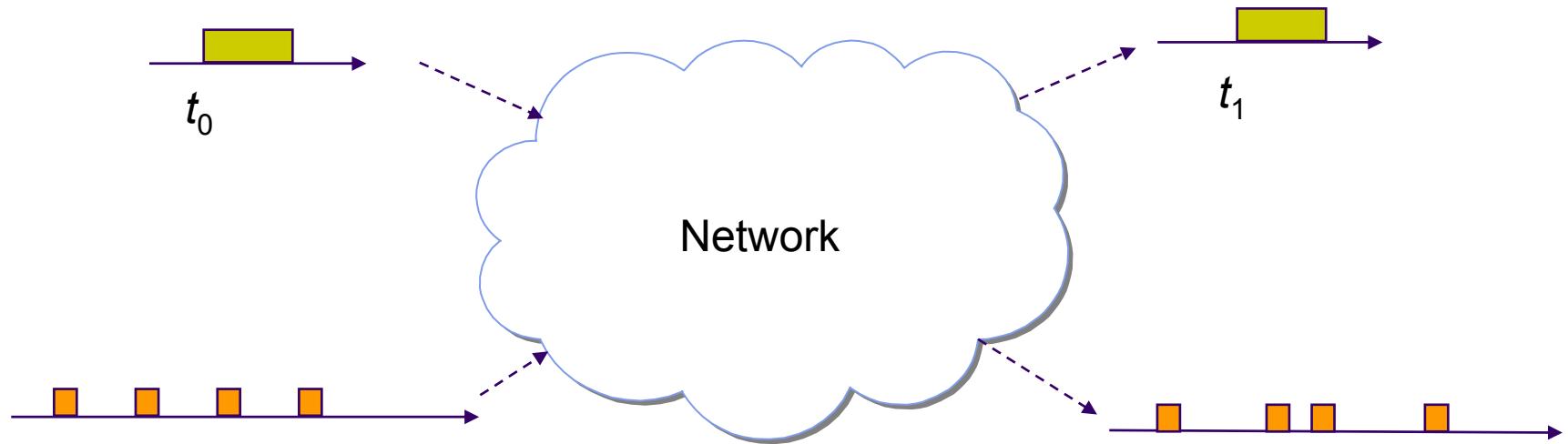
Chapter 7

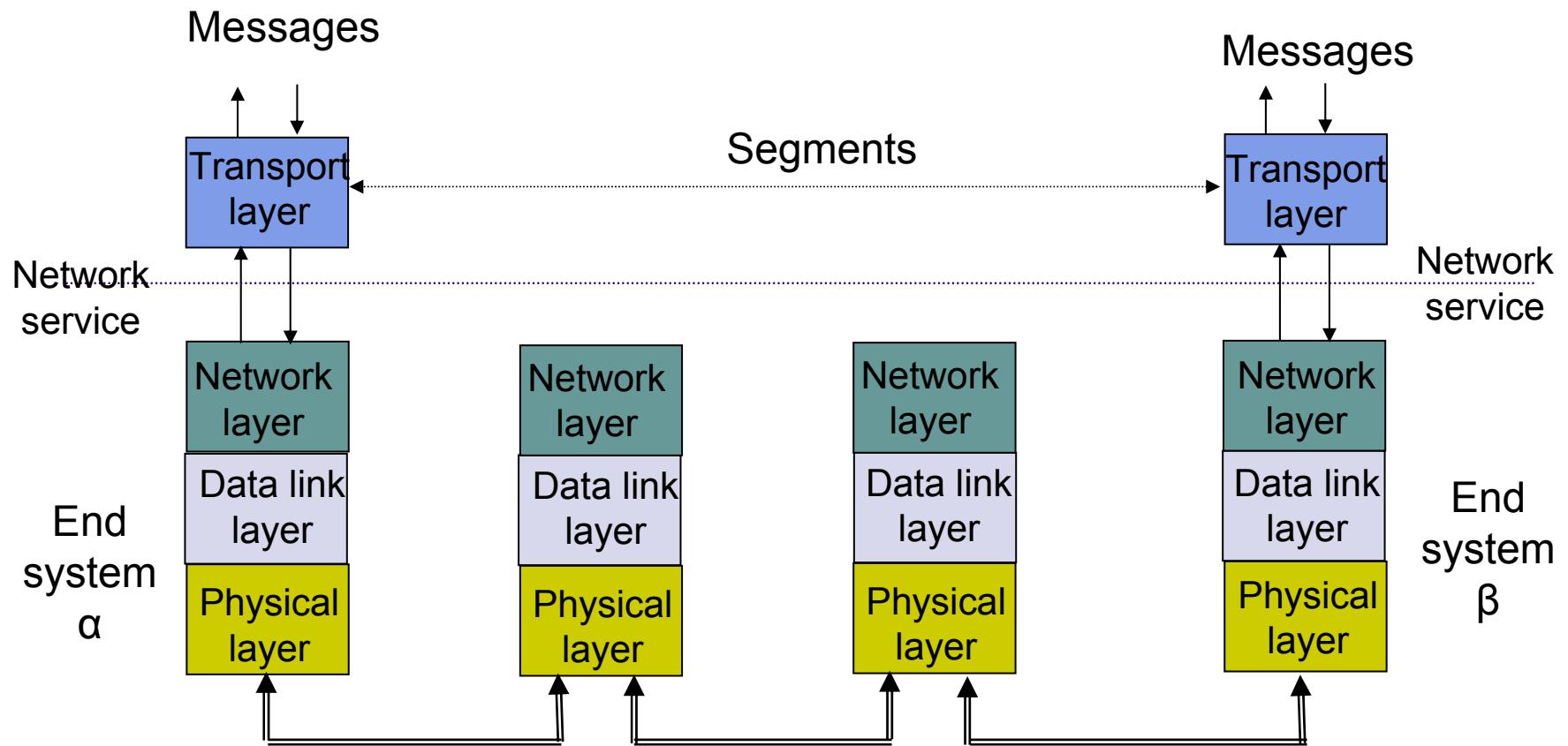
Packet-Switching Networks

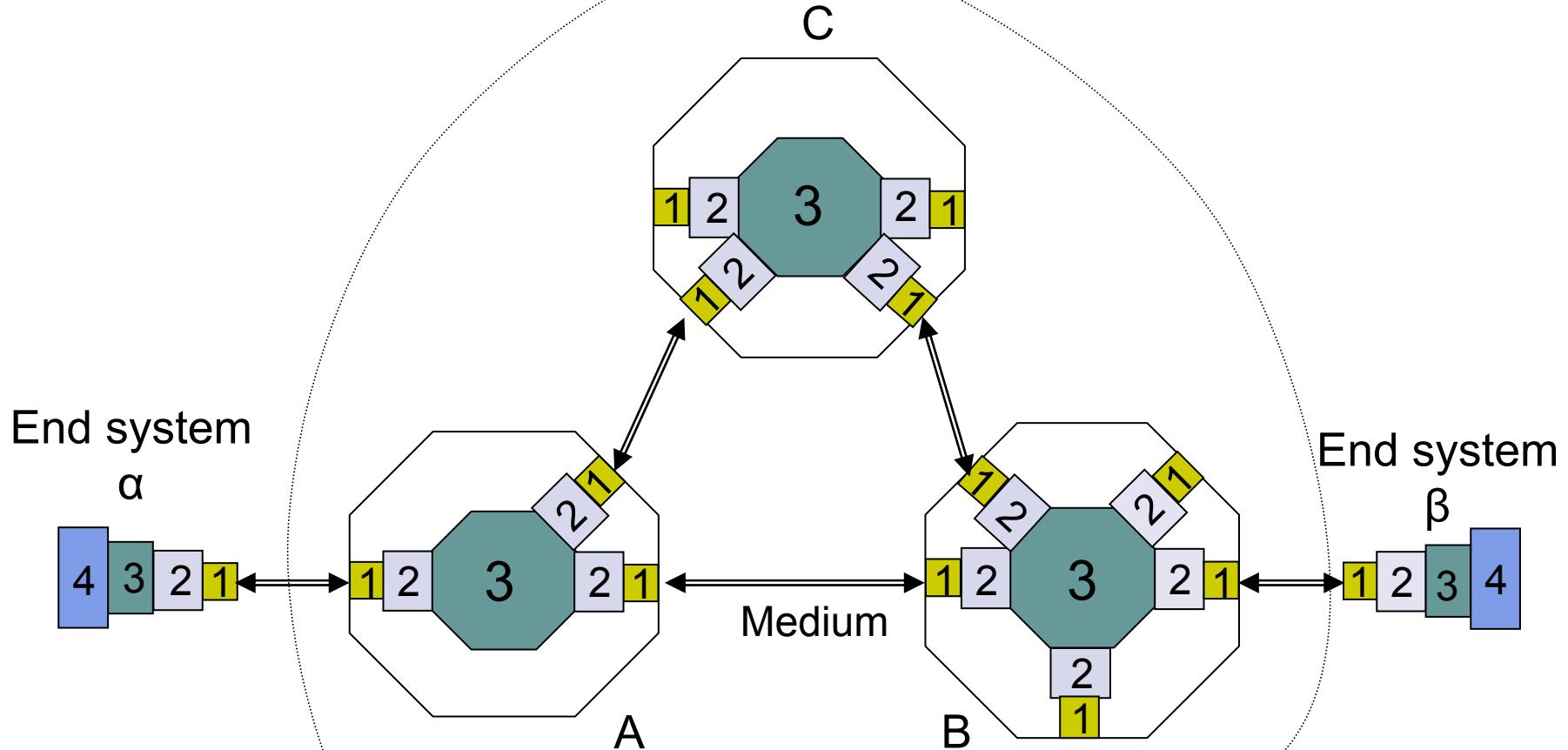


Chapter Figures









1 Physical layer entity

2 Data link layer entity

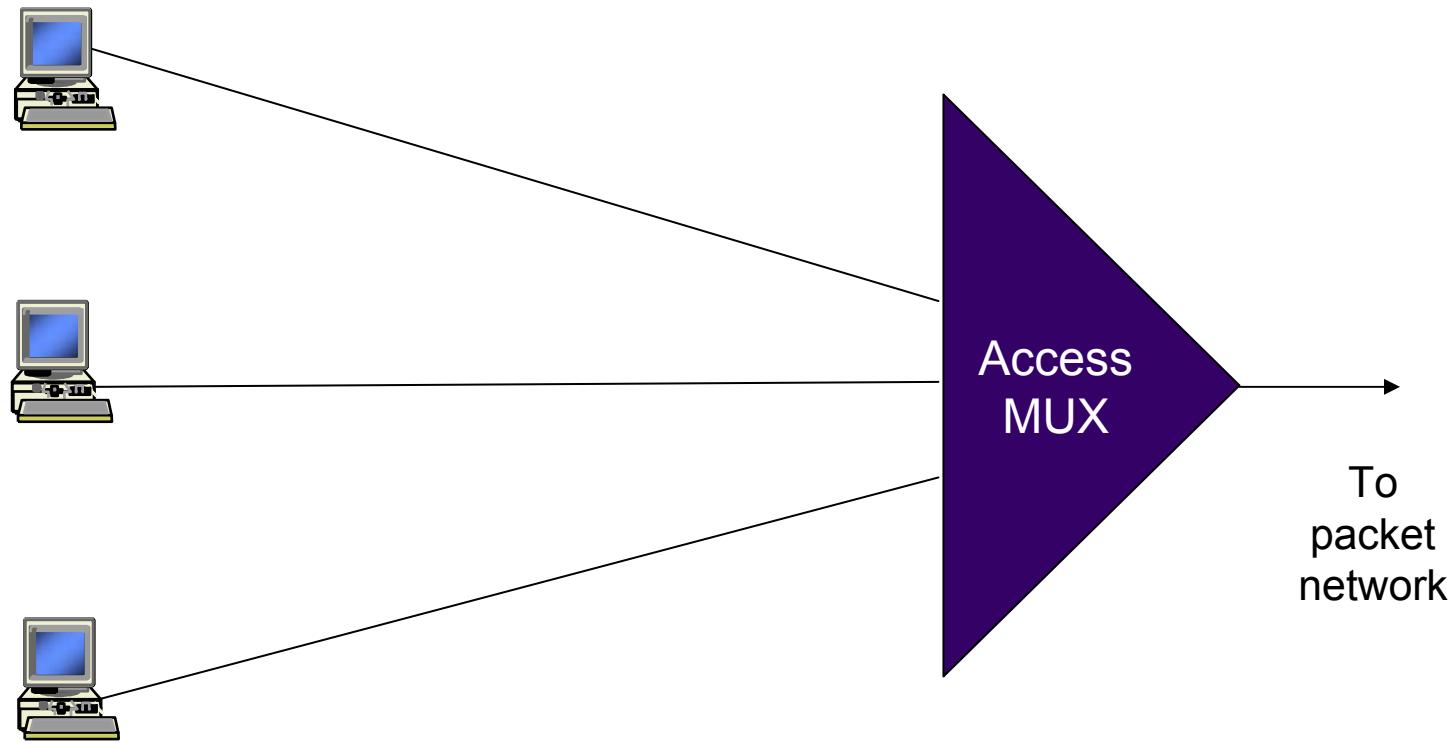


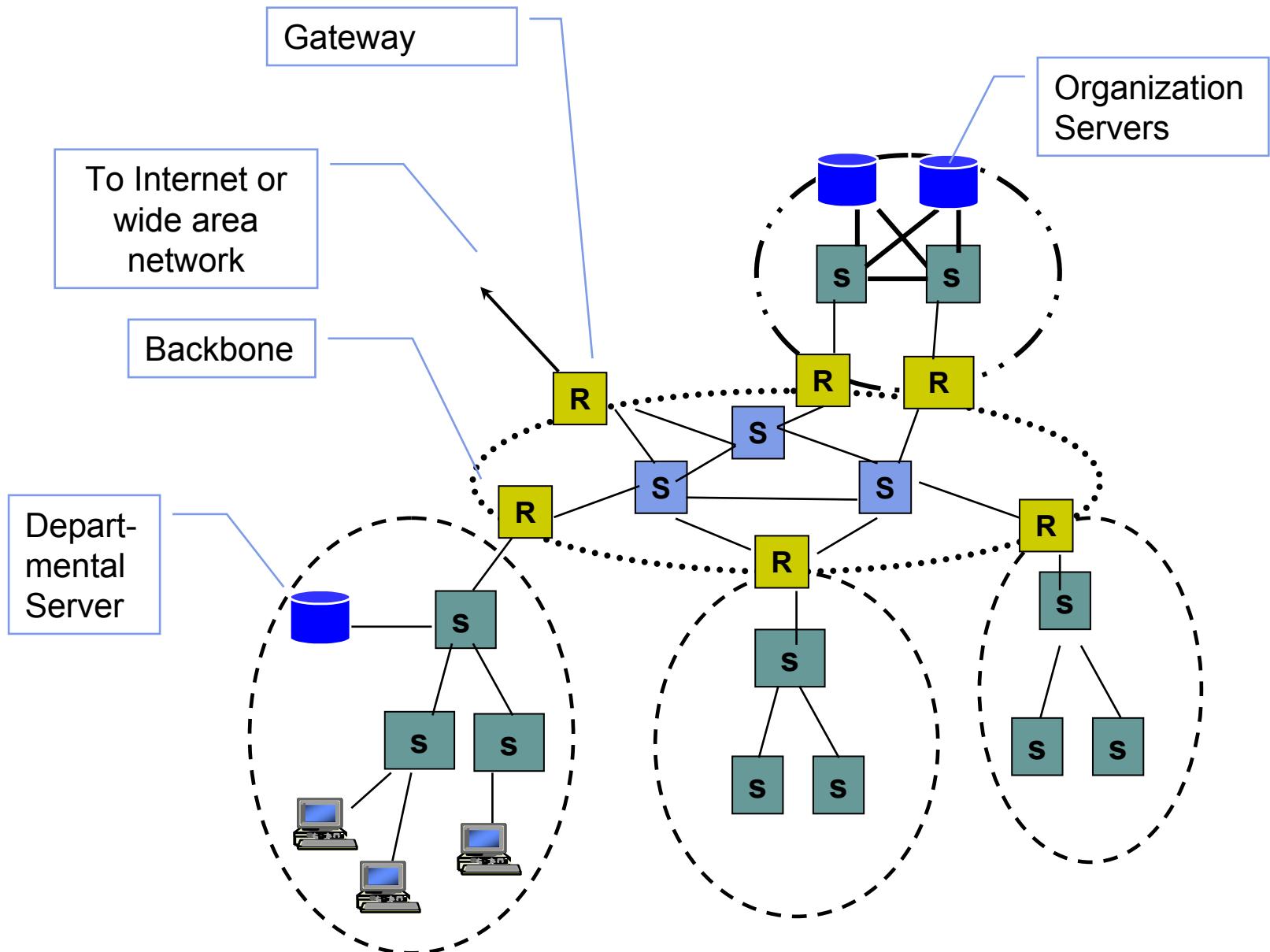
Network layer entity

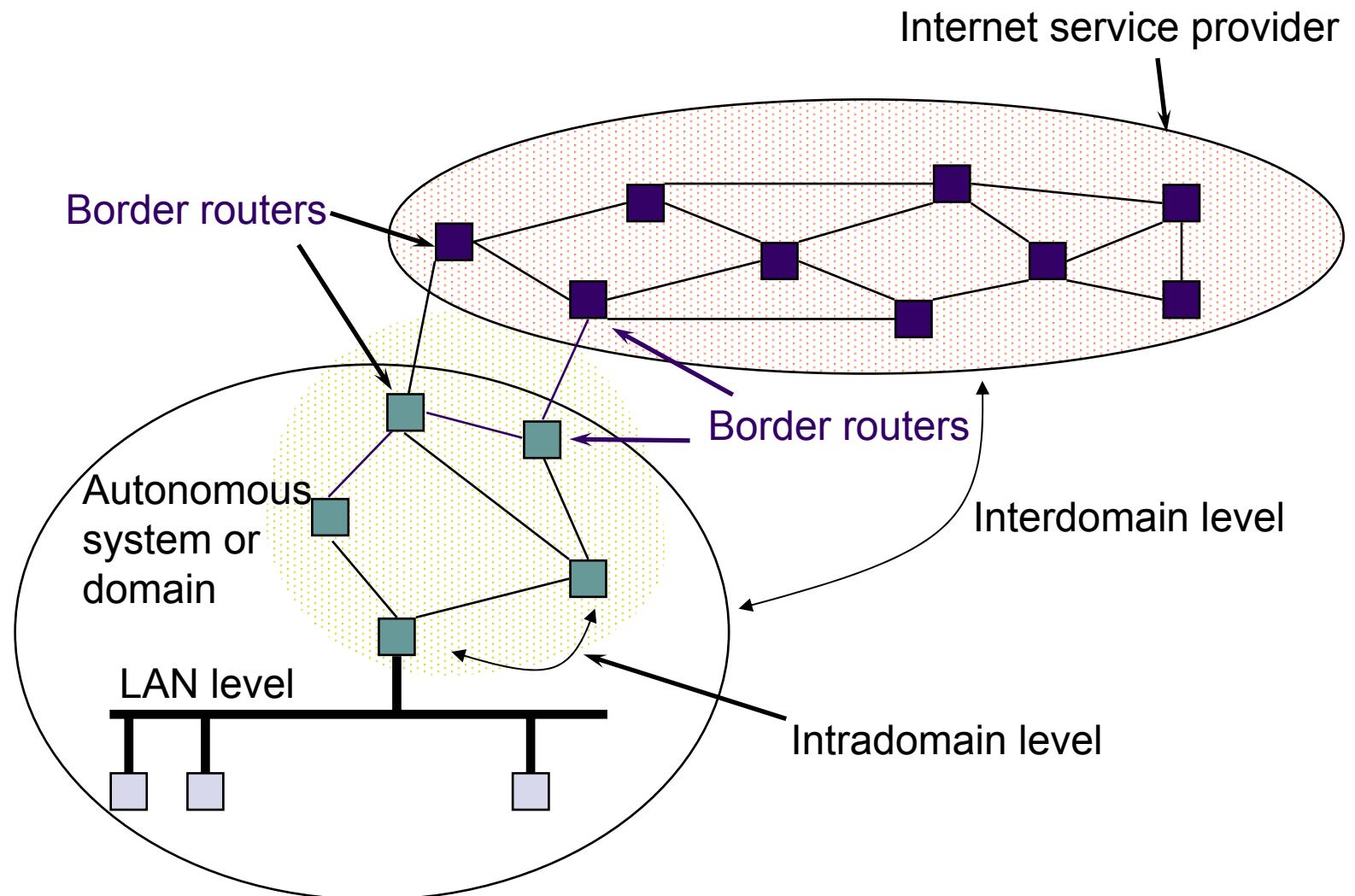


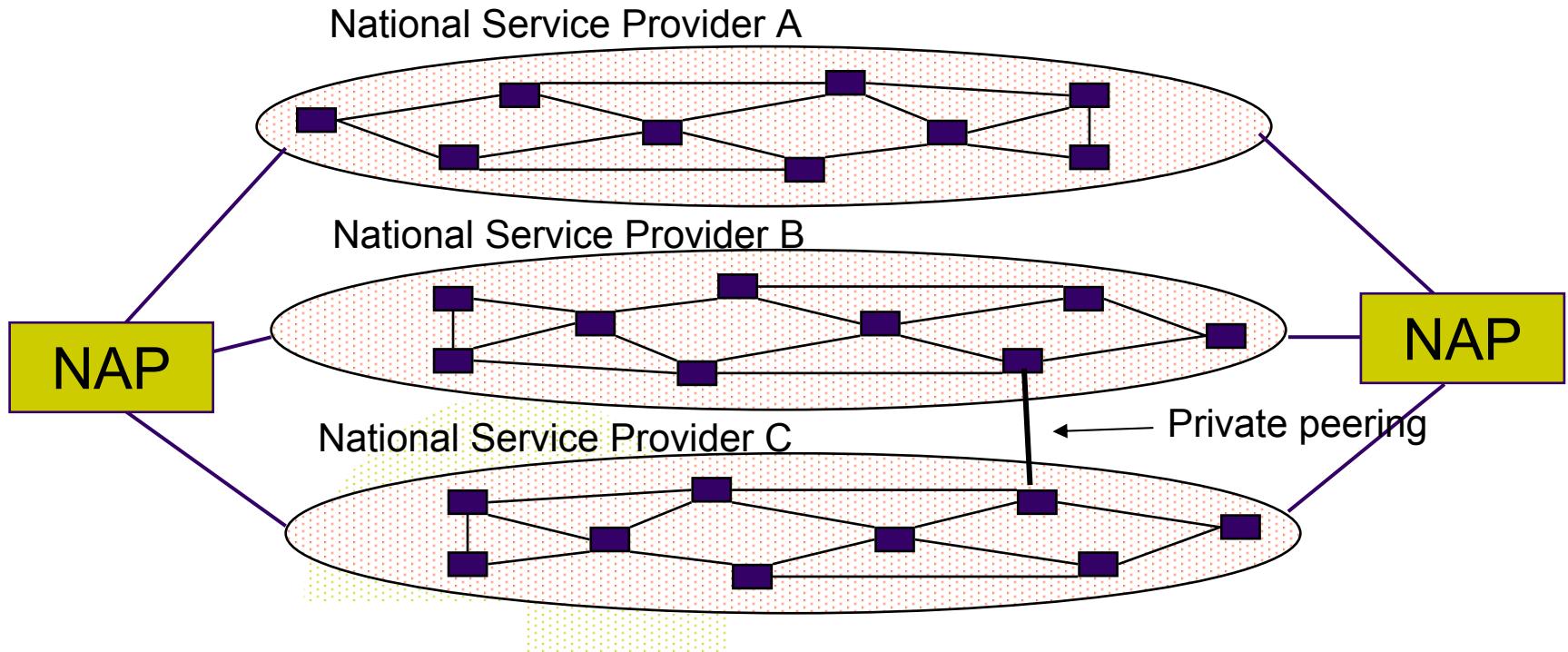
Transport layer entity

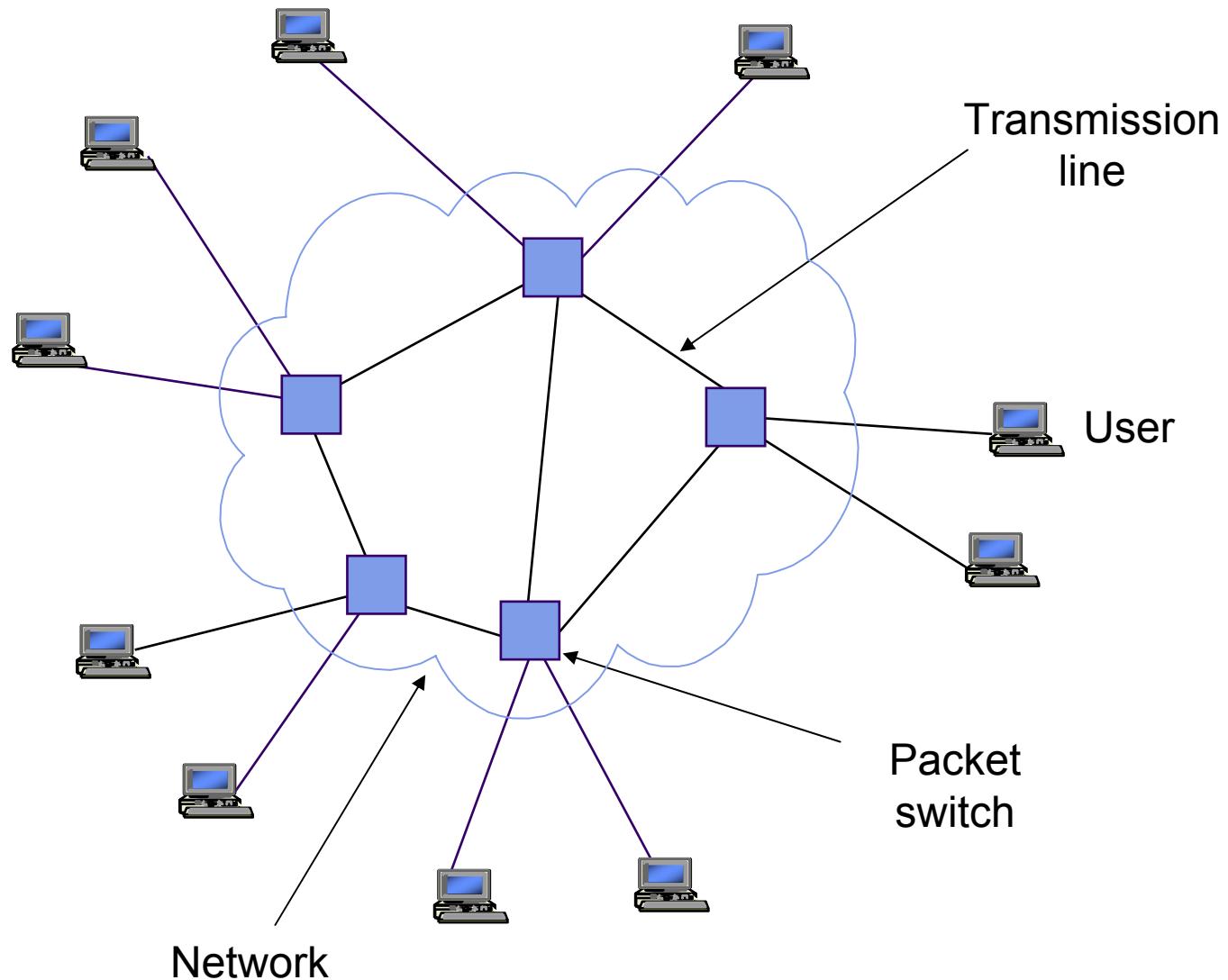


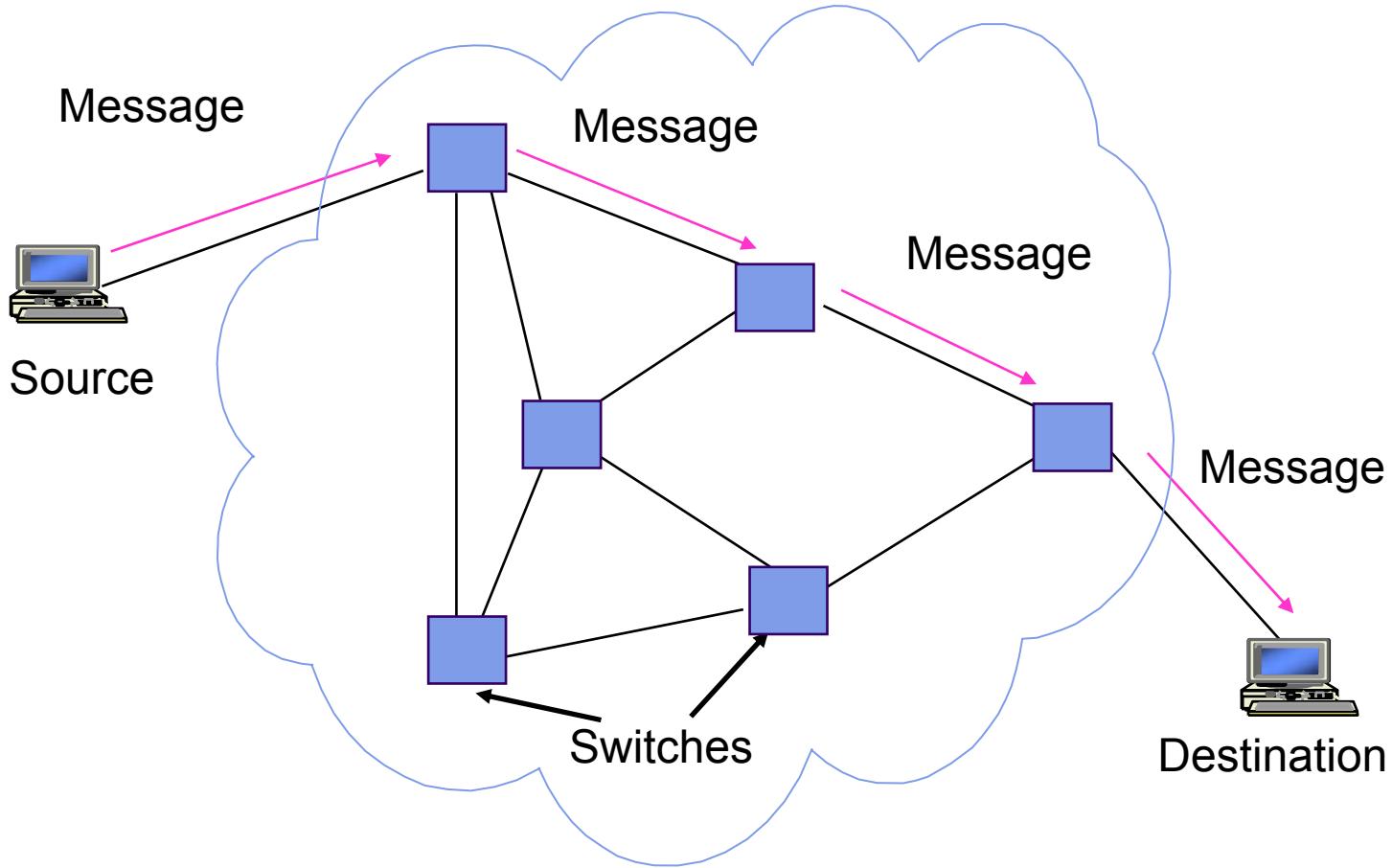


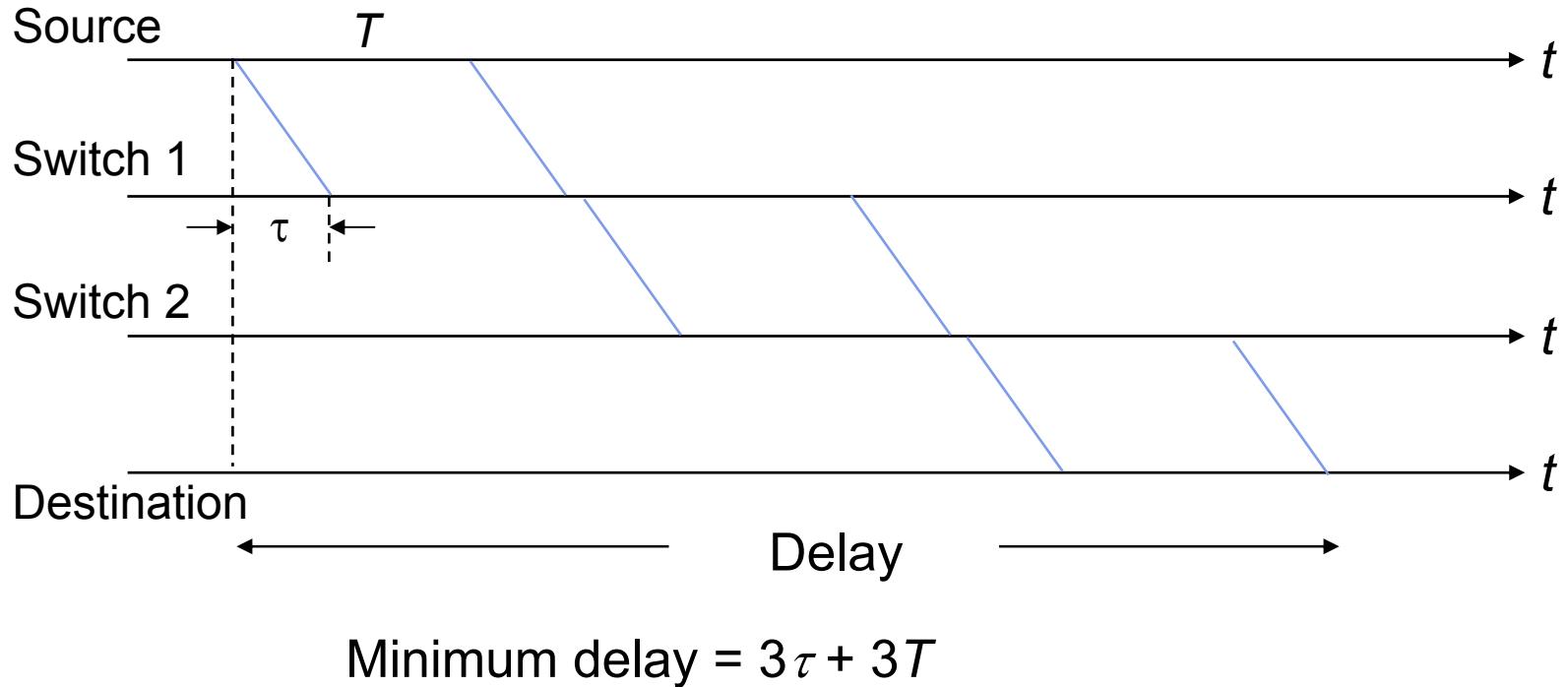


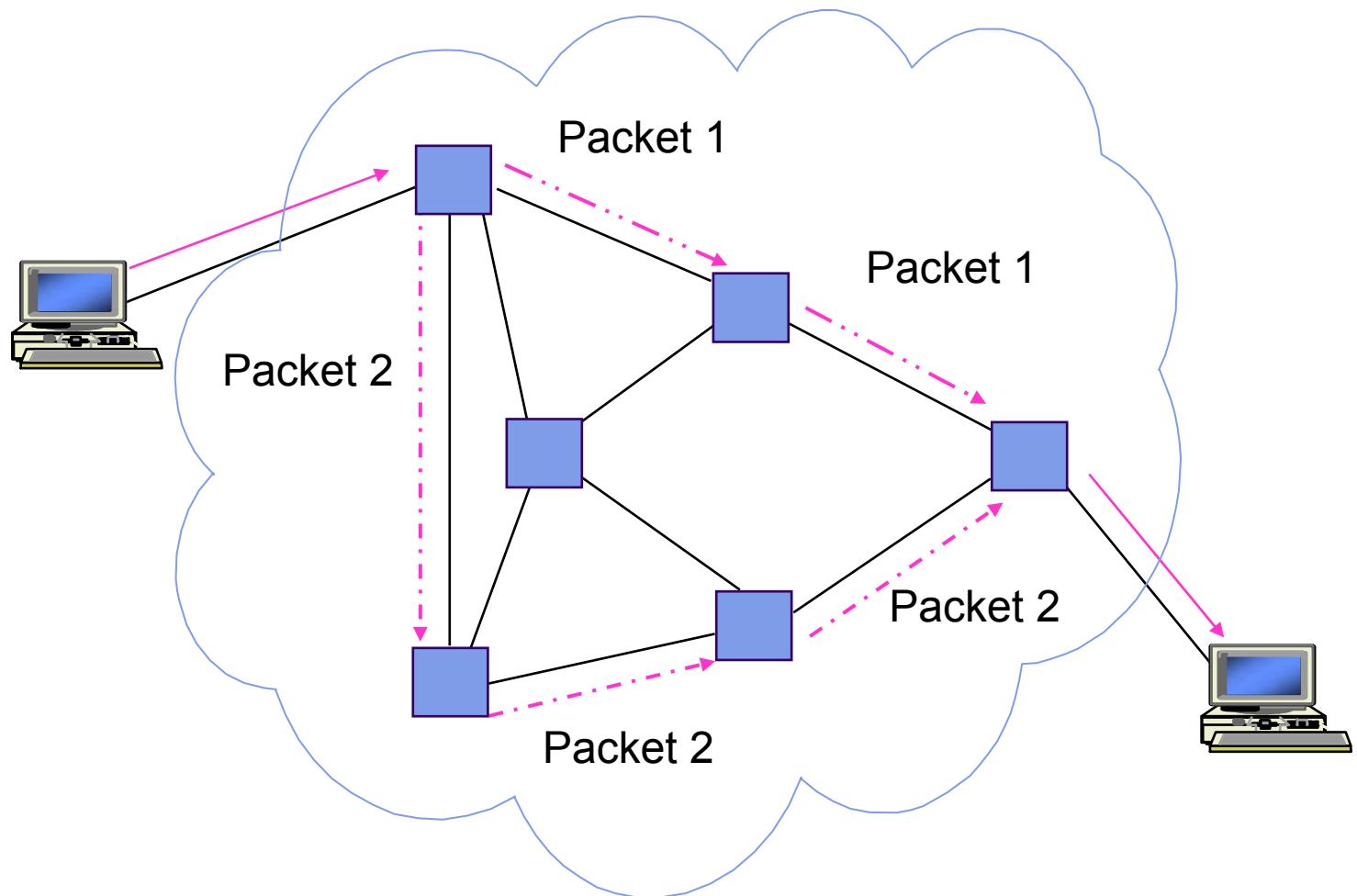


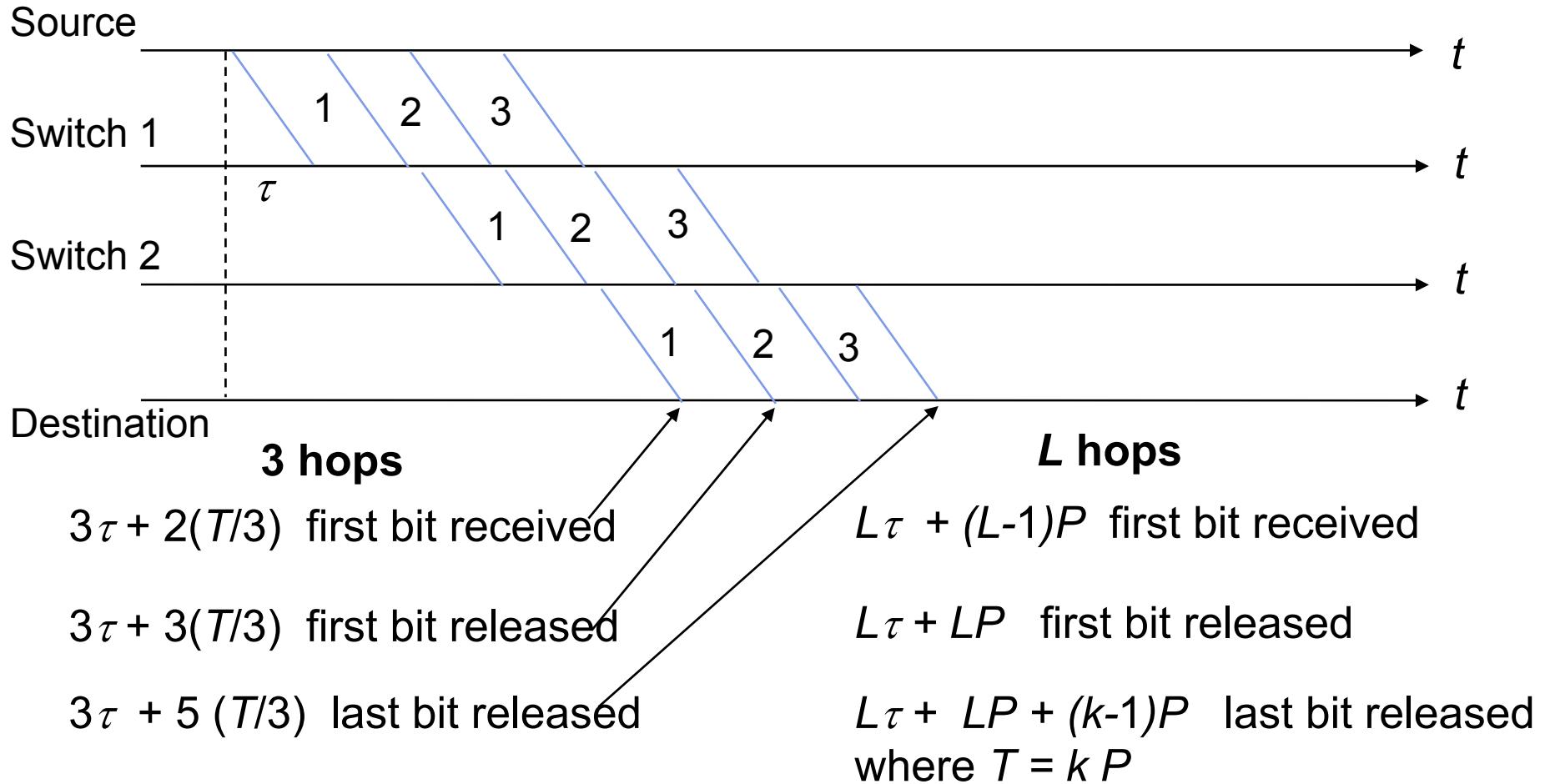




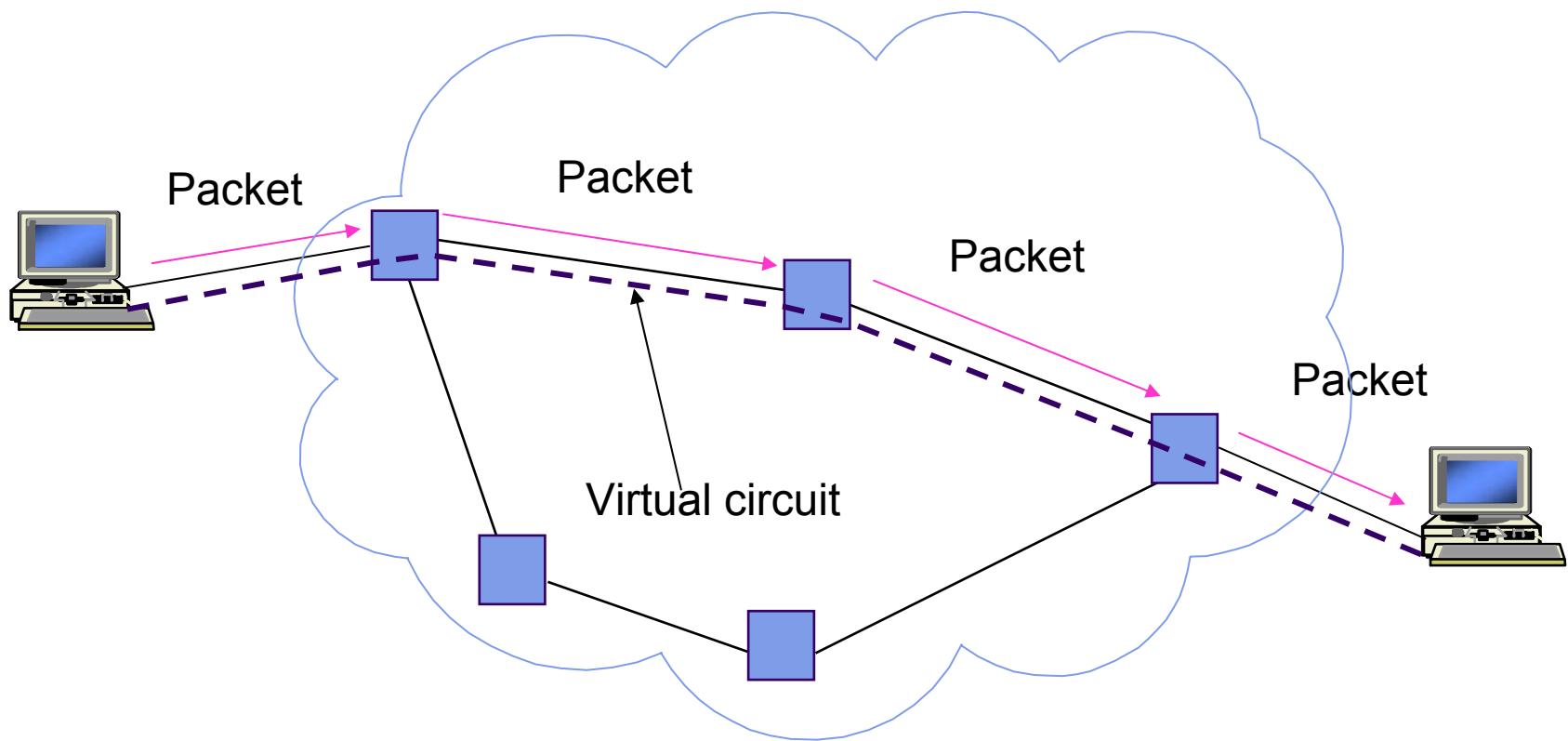


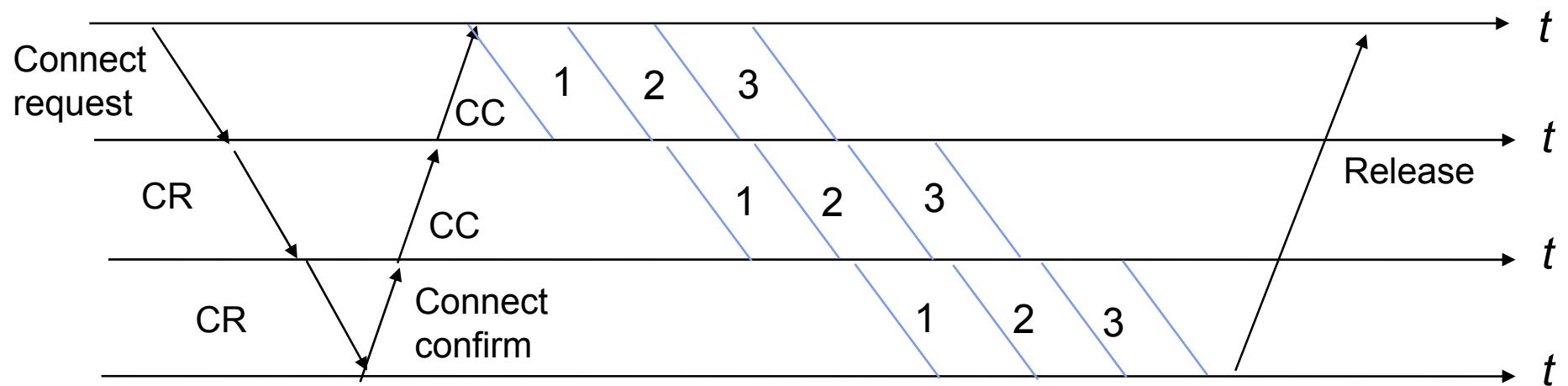


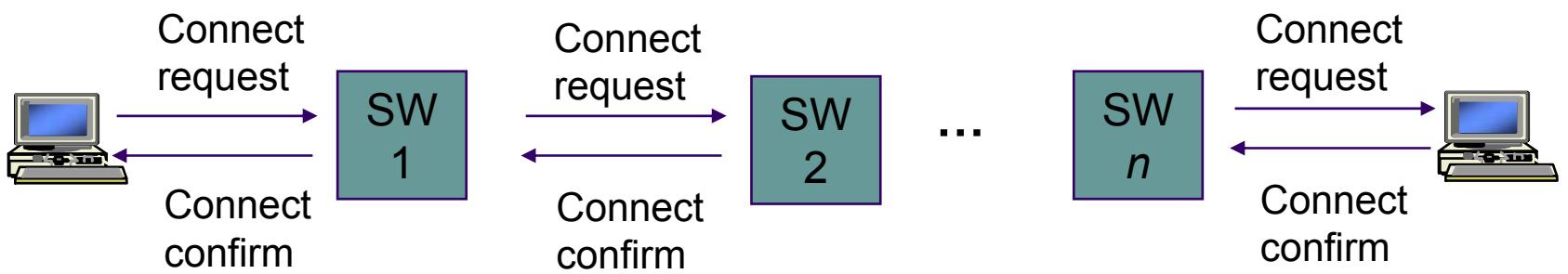




Destination address	Output port
0785	7
1345	12
1566	6
2458	12

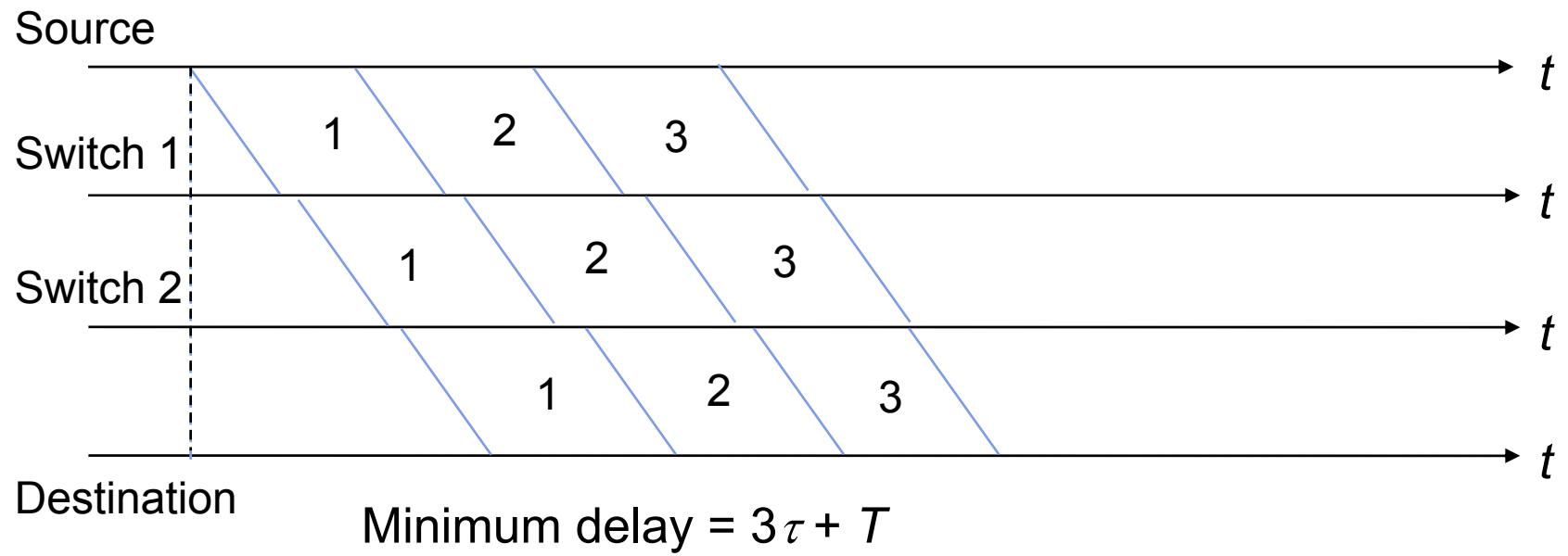


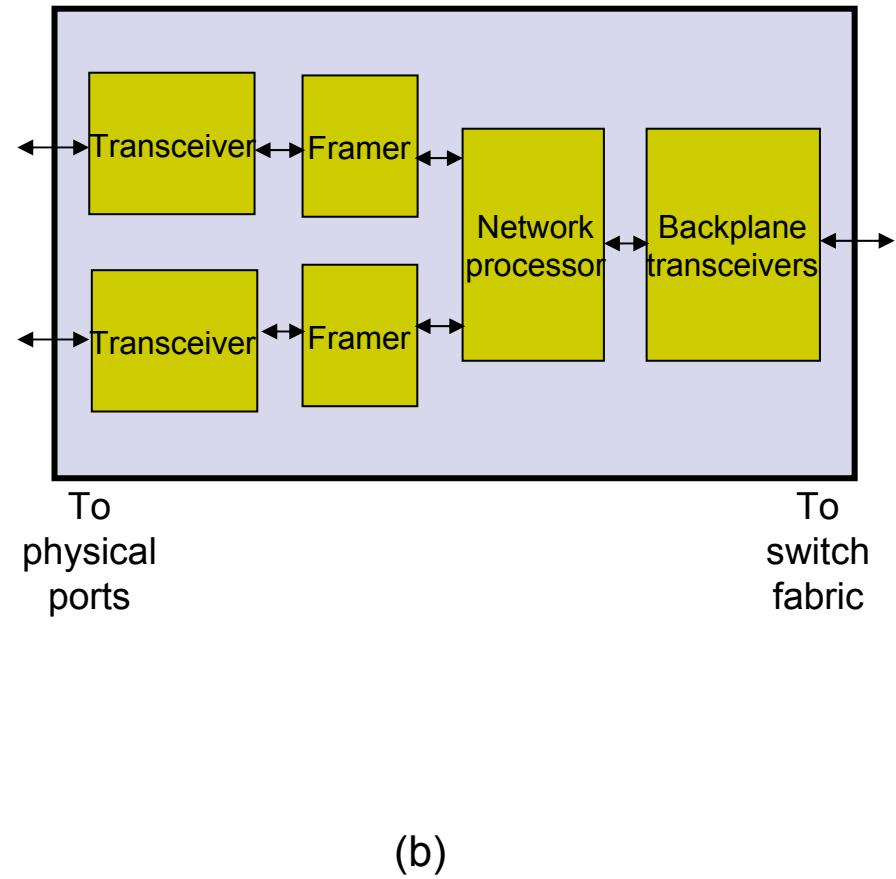
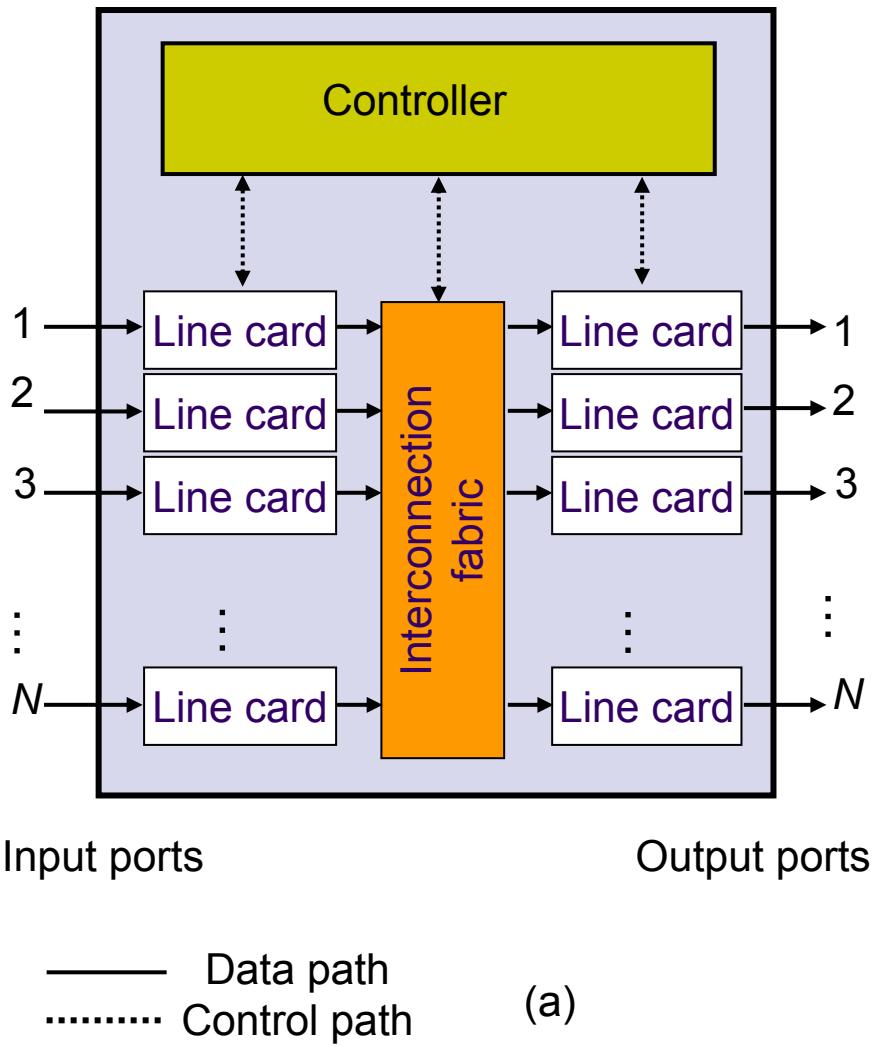




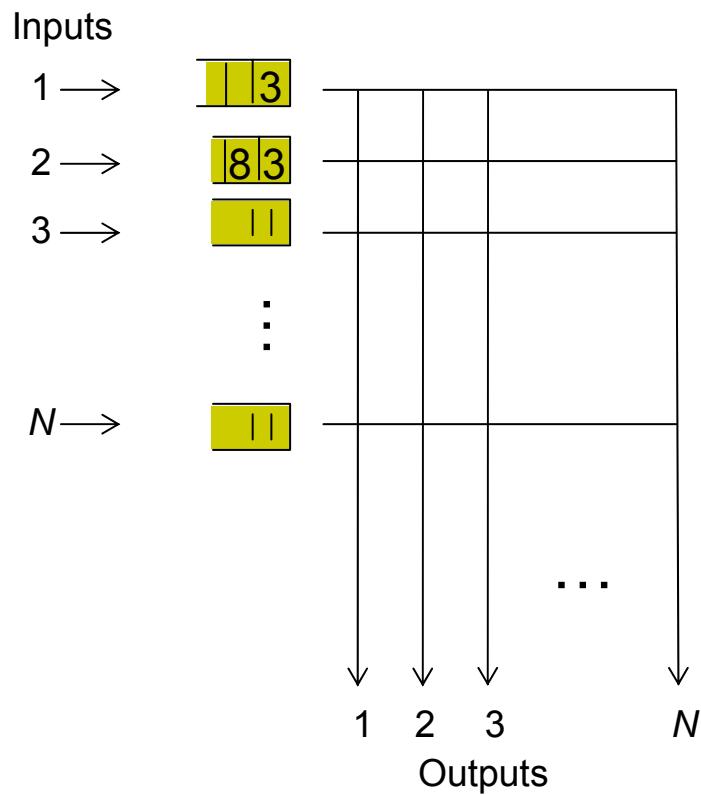
Entry for packets with VCI 15

Input VCI	Output port	Output VCI
12	13	44
15	15	23
27	13	16
58	7	34

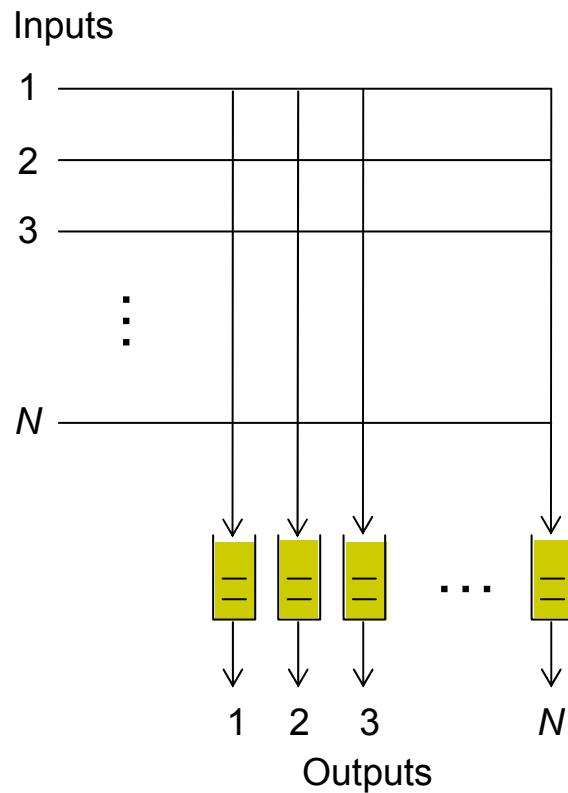


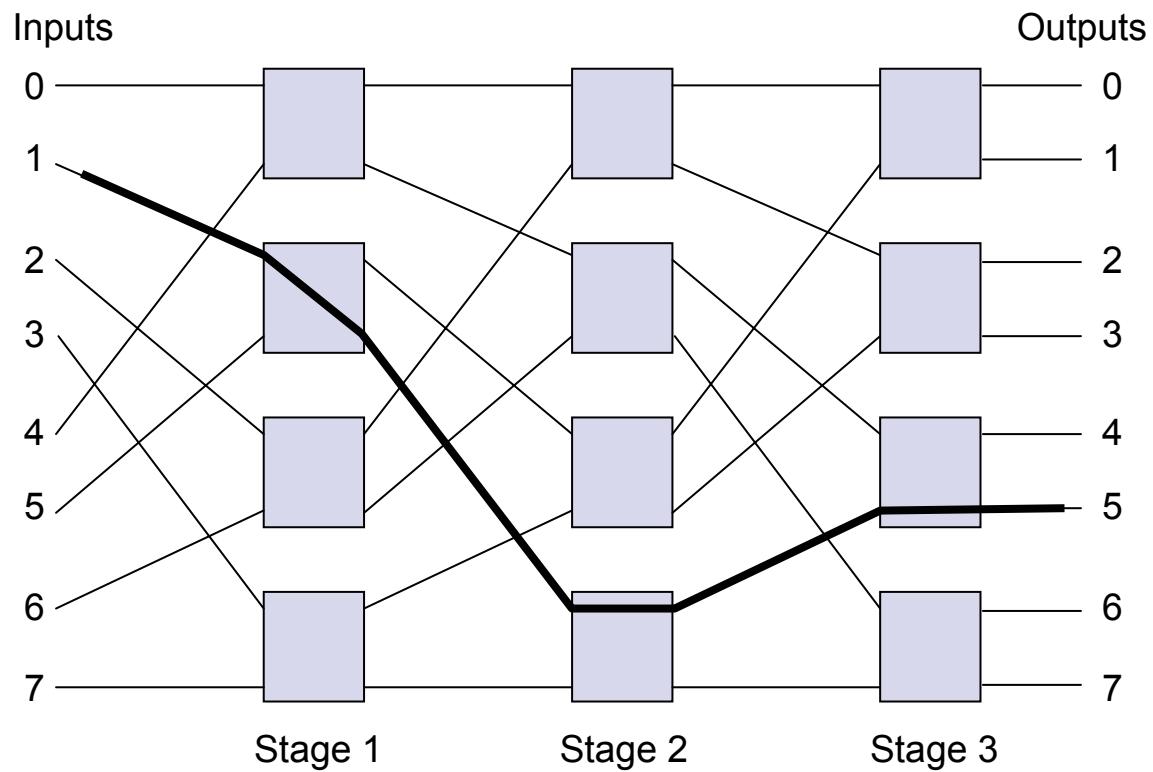


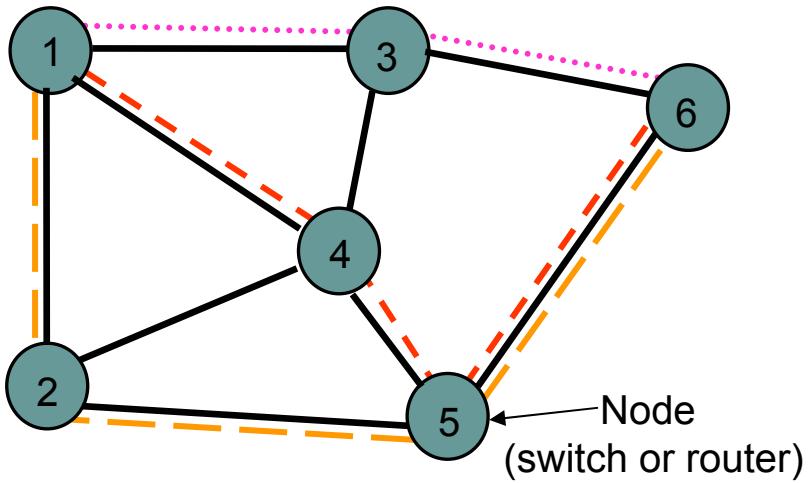
(a) Input buffering

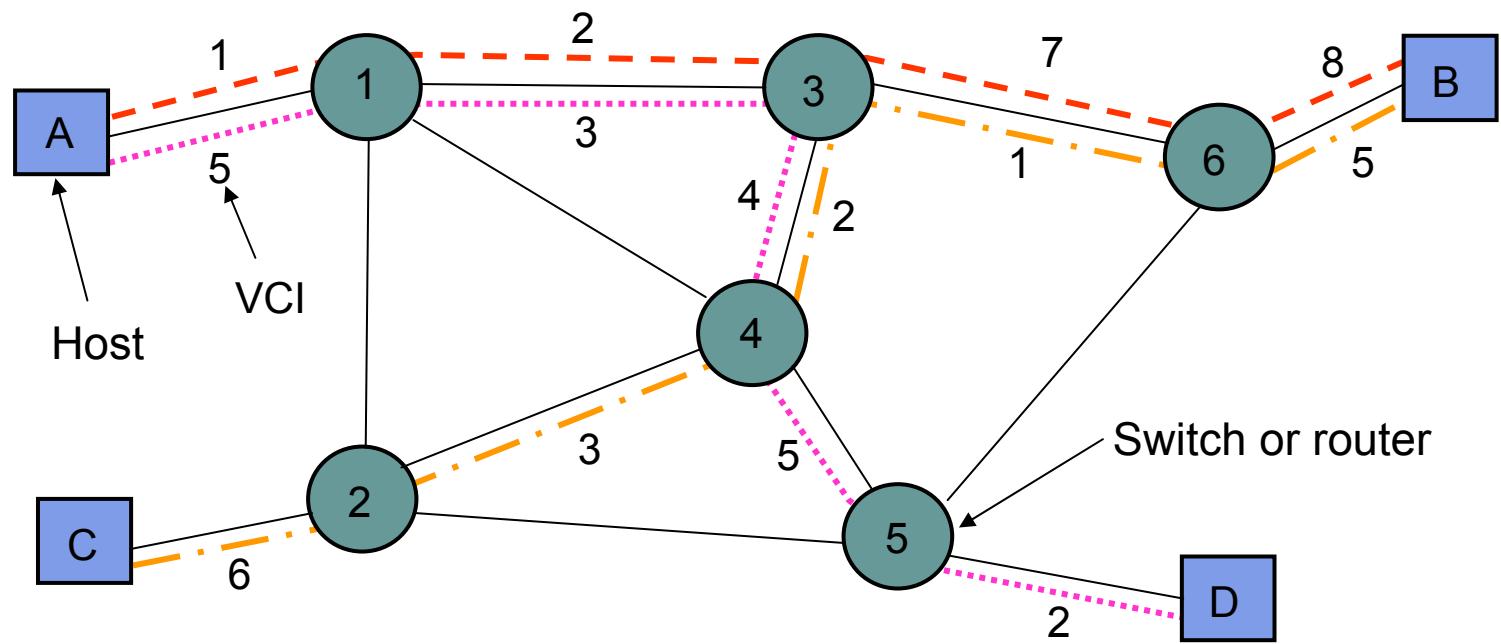


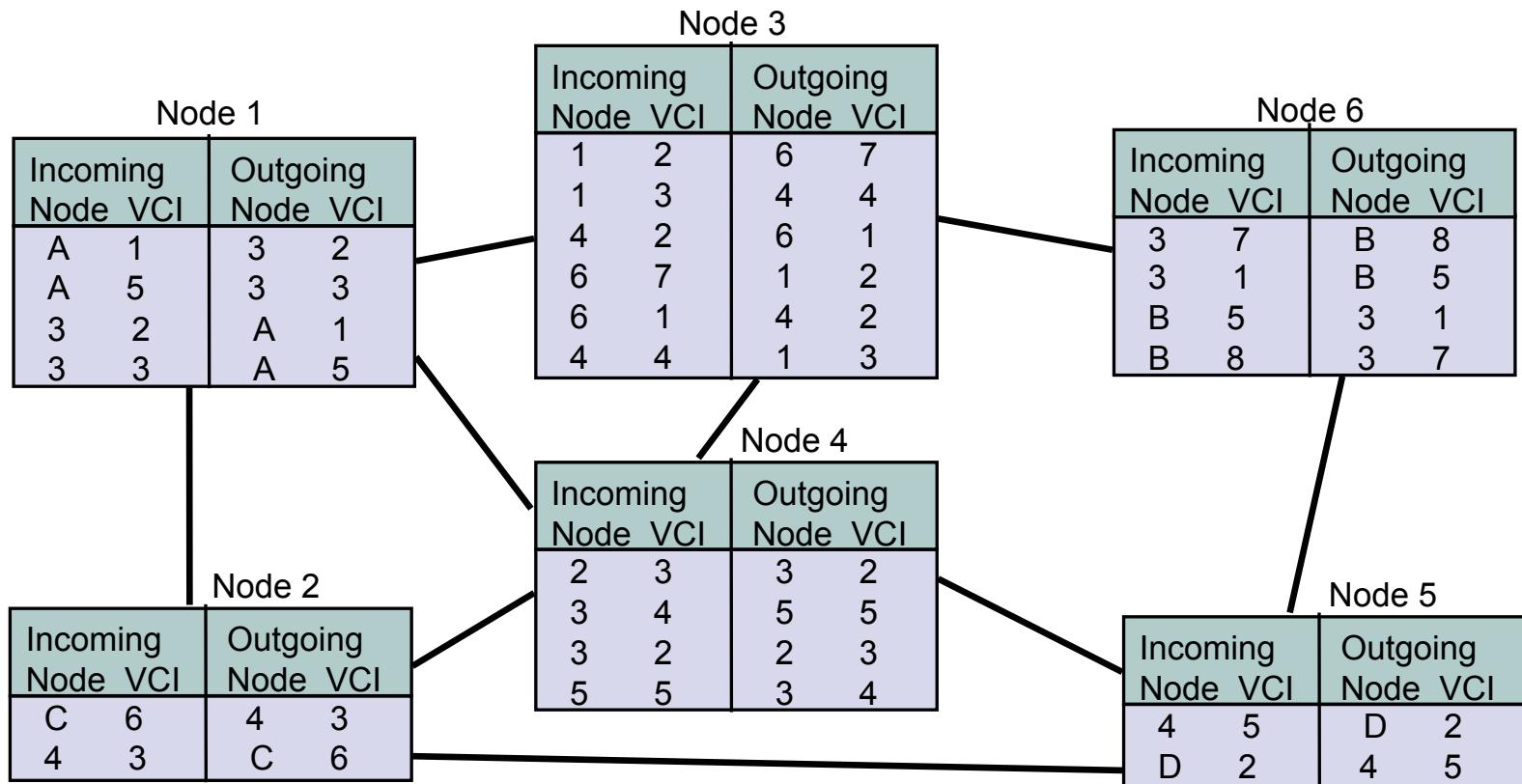
(b) Output buffering

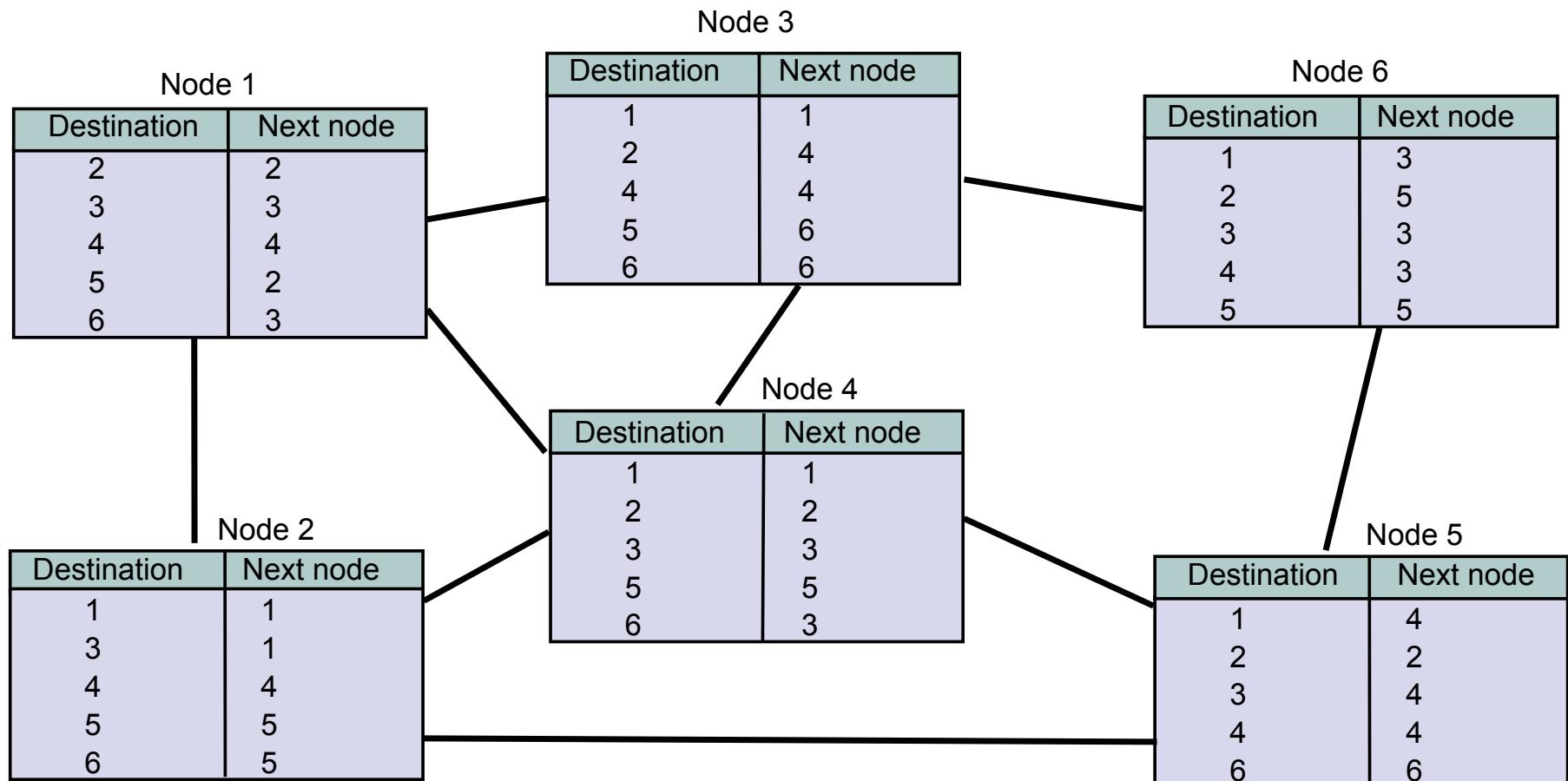




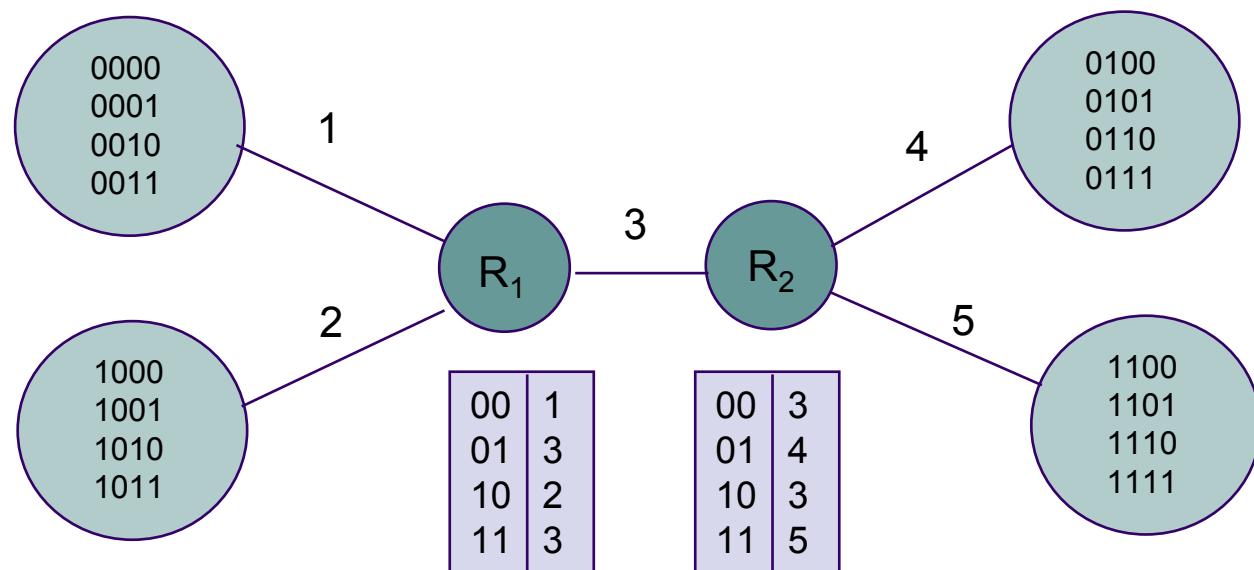




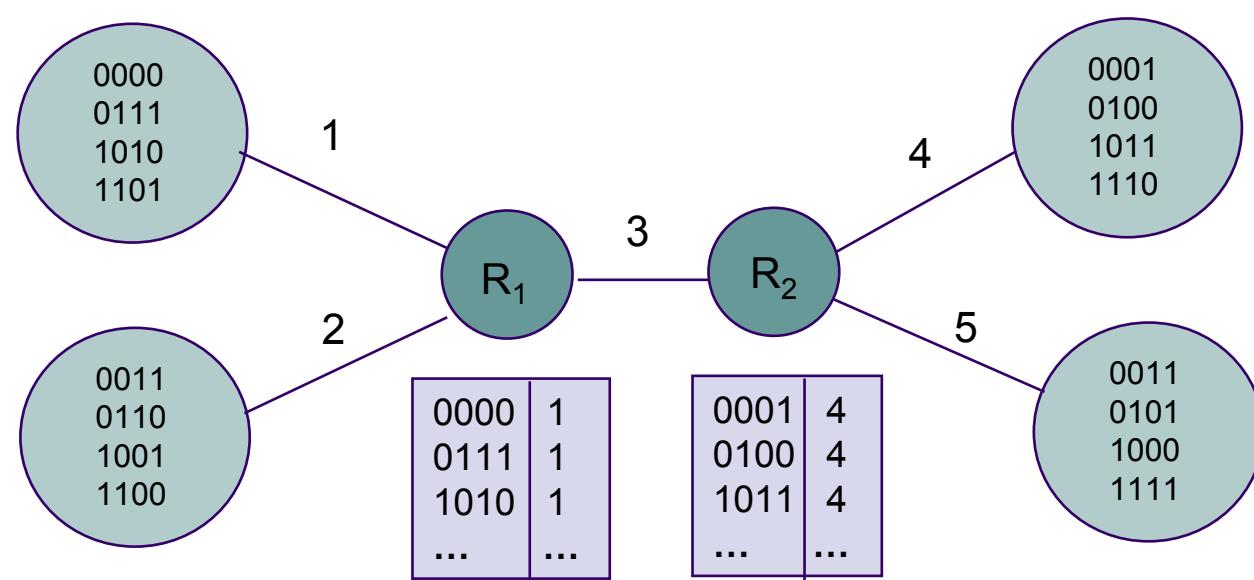




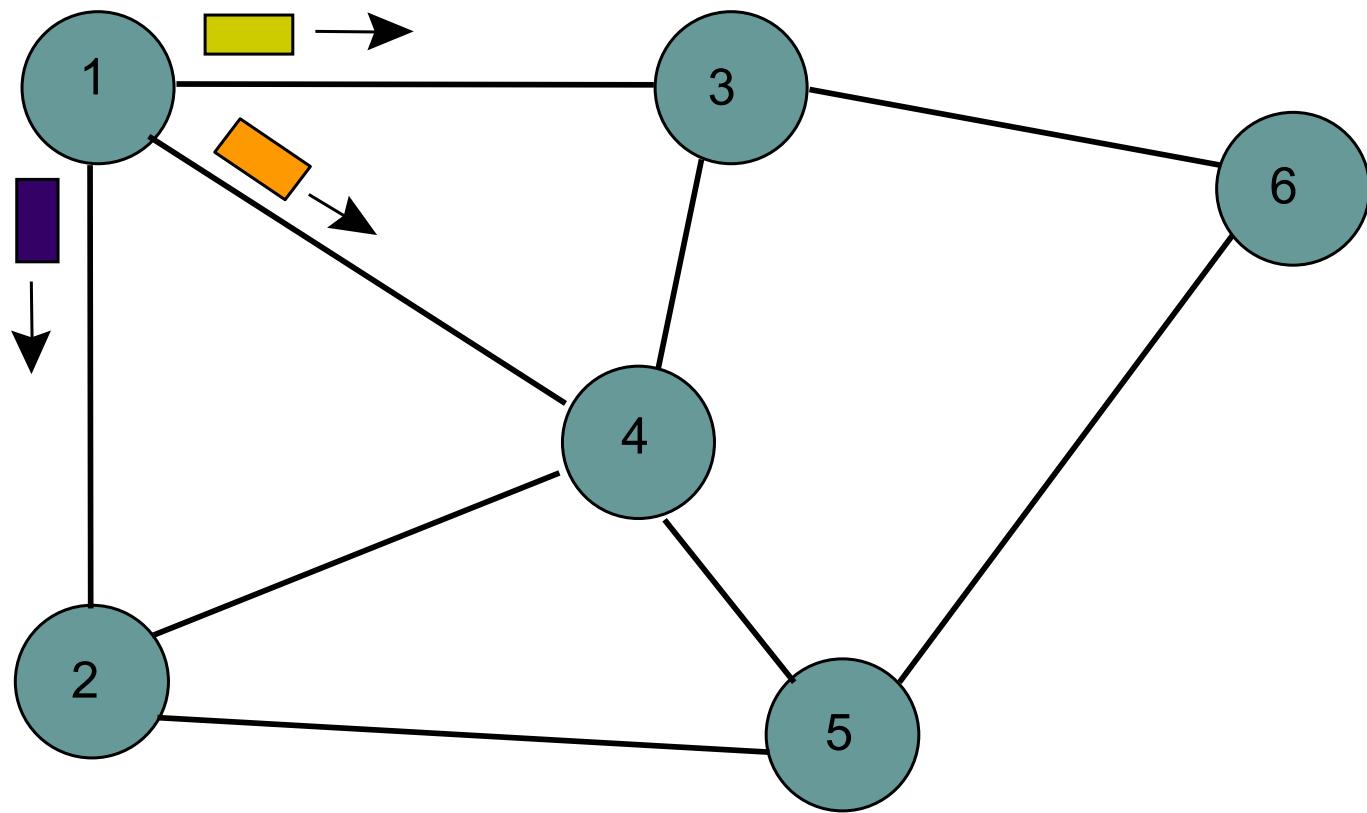
(a)



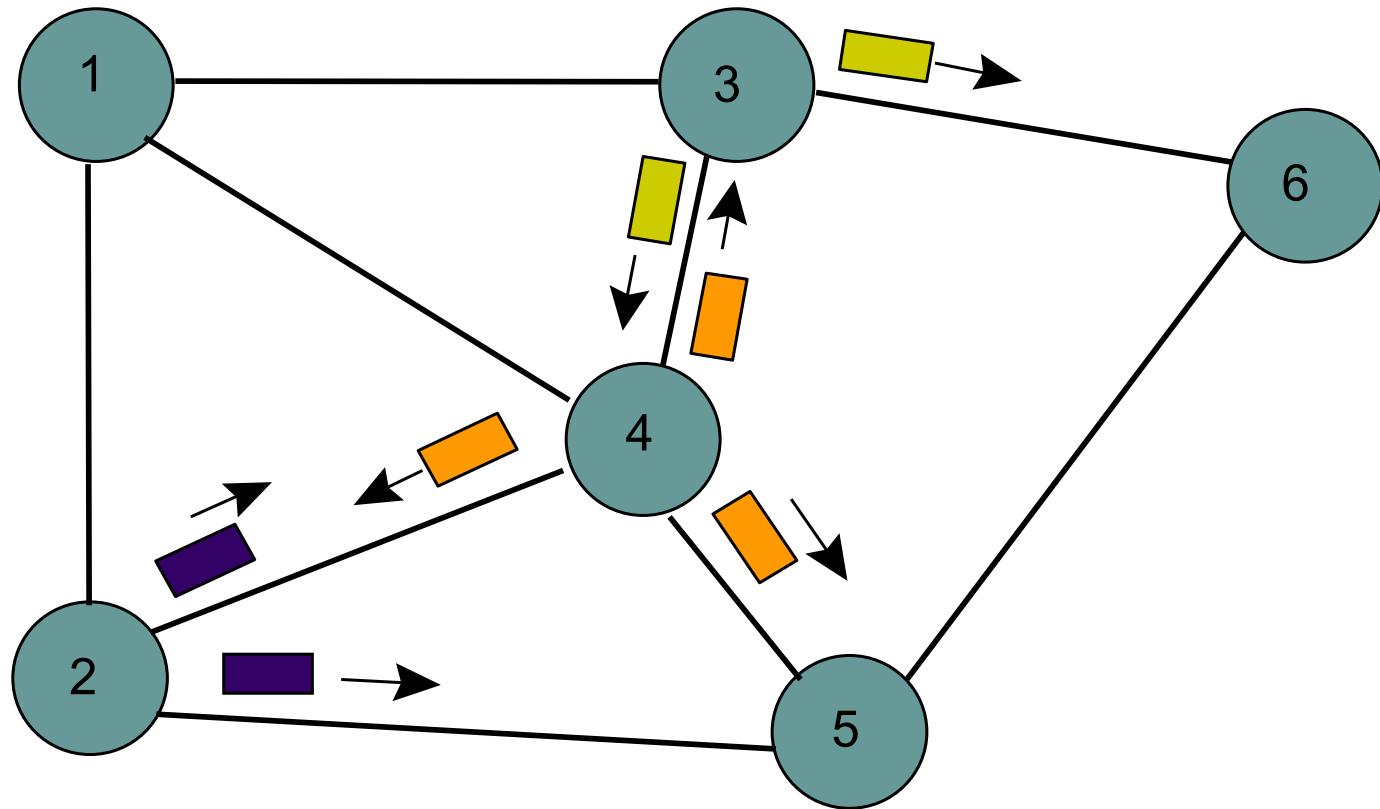
(b)



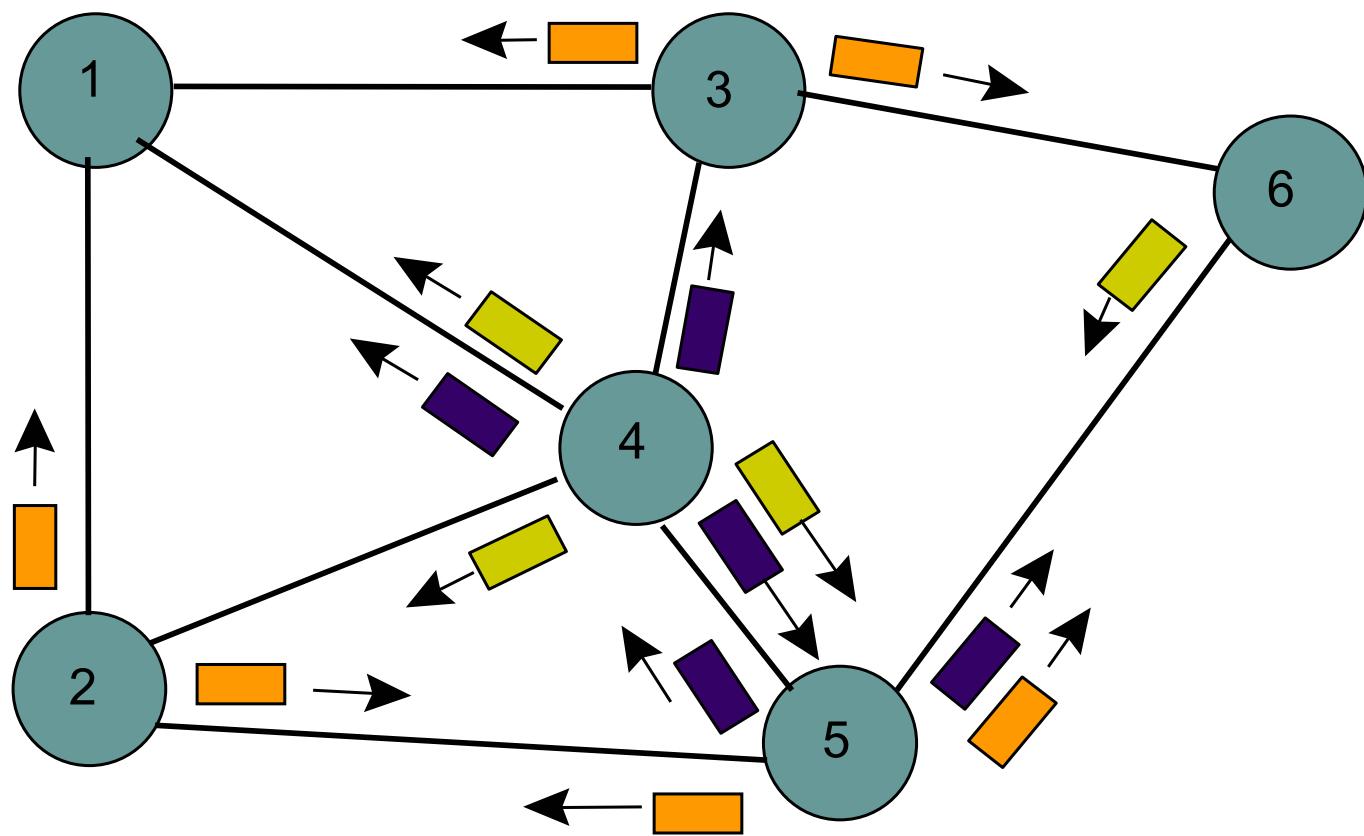
(a)

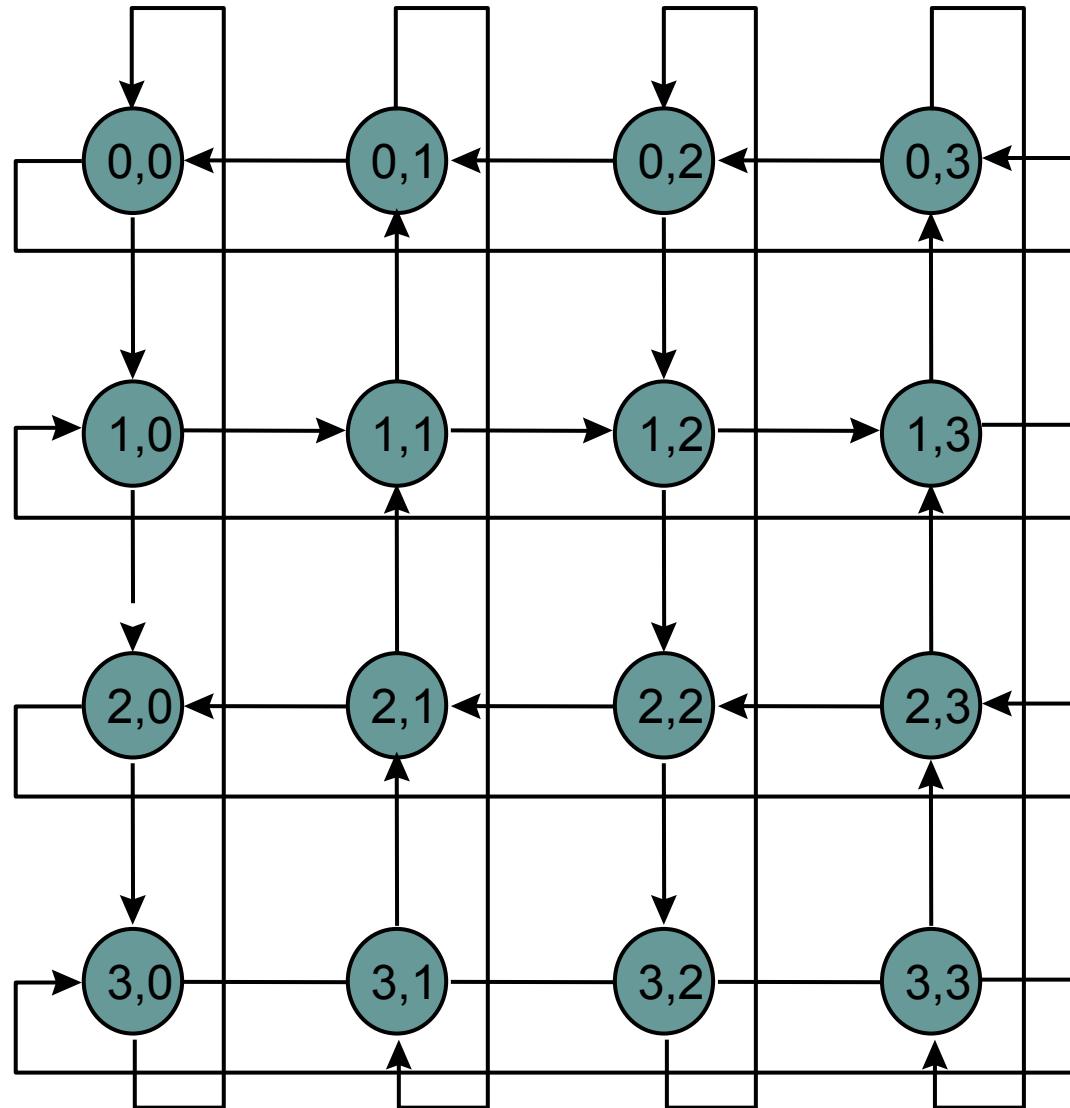


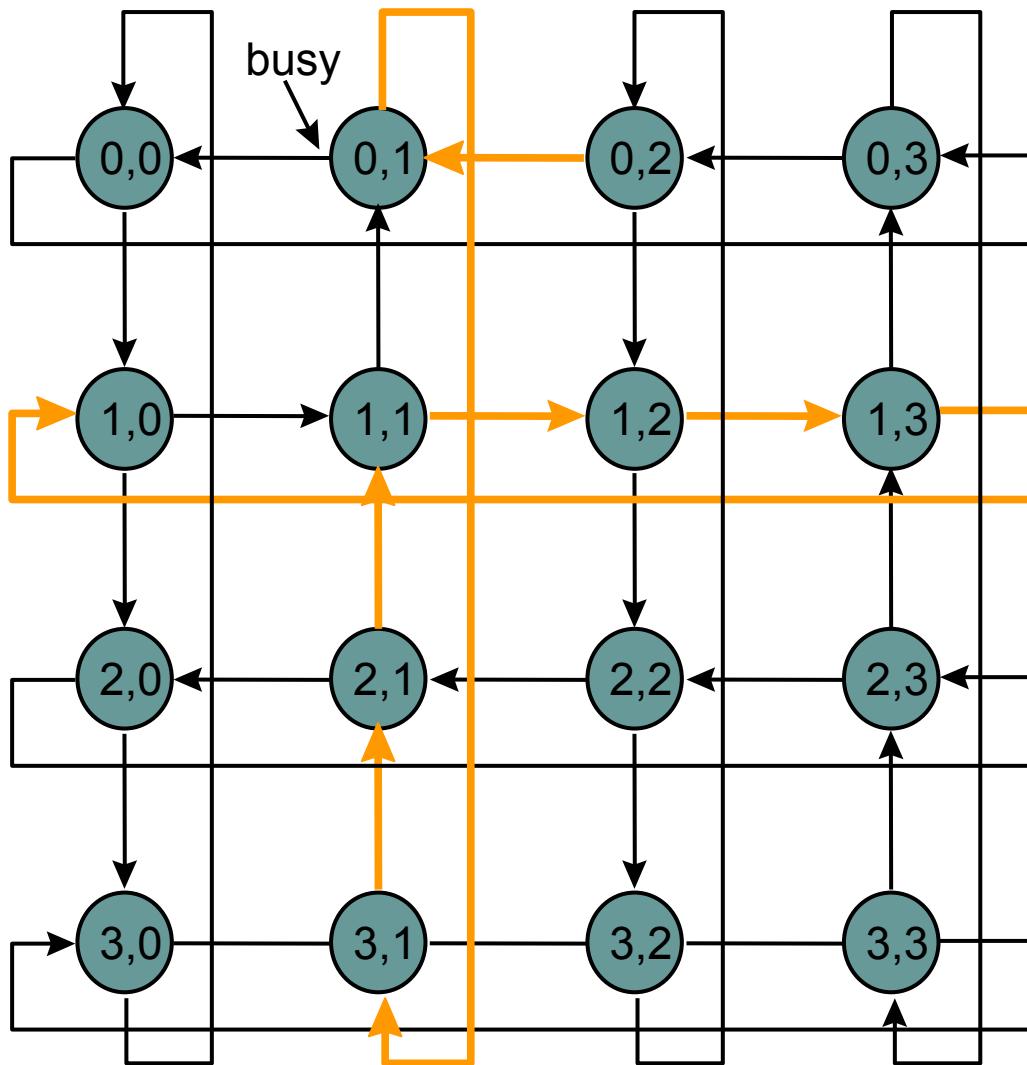
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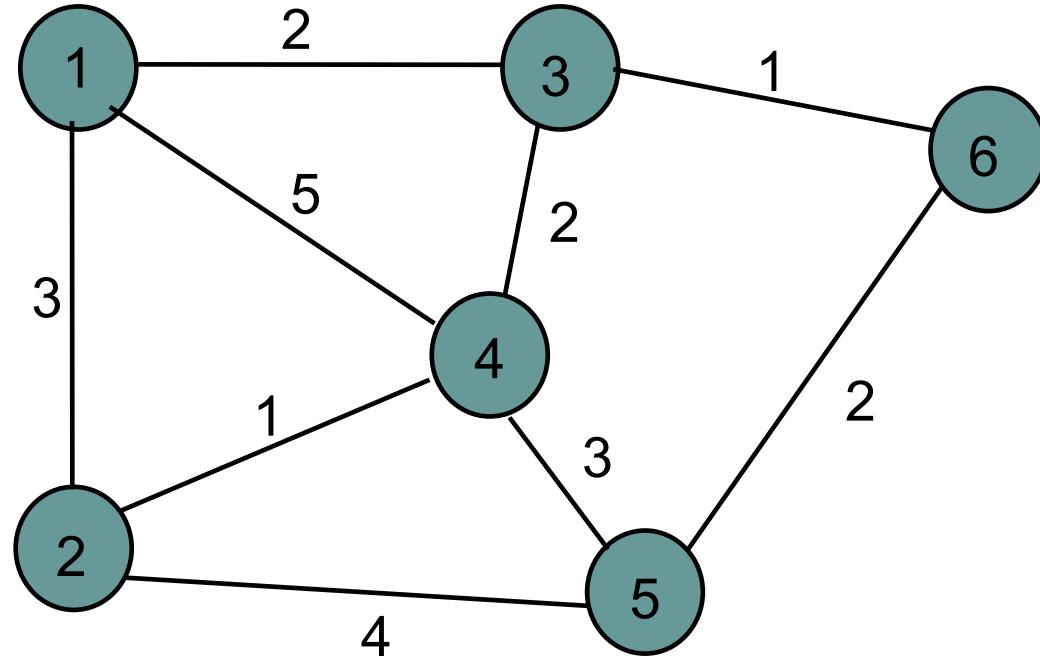


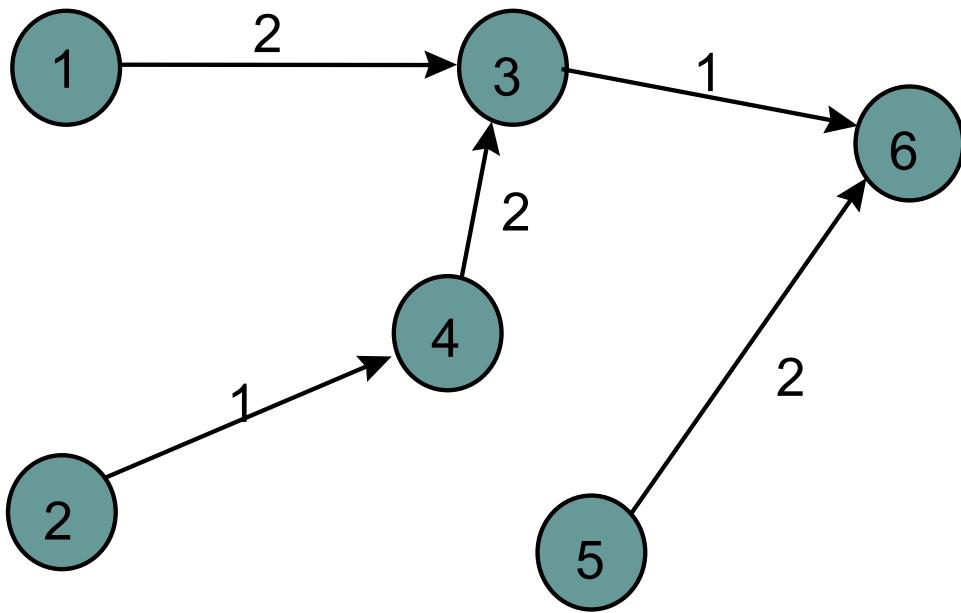
(c)

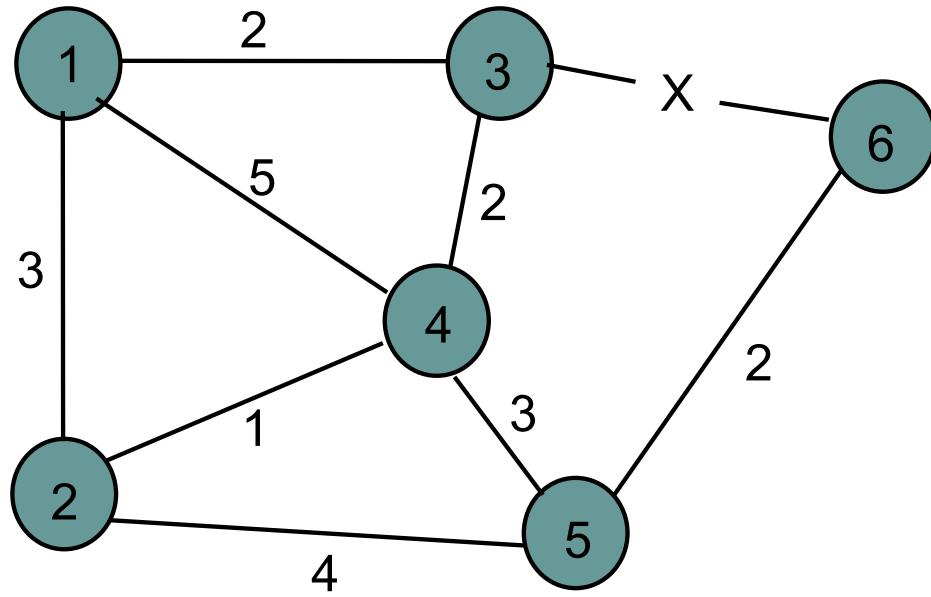


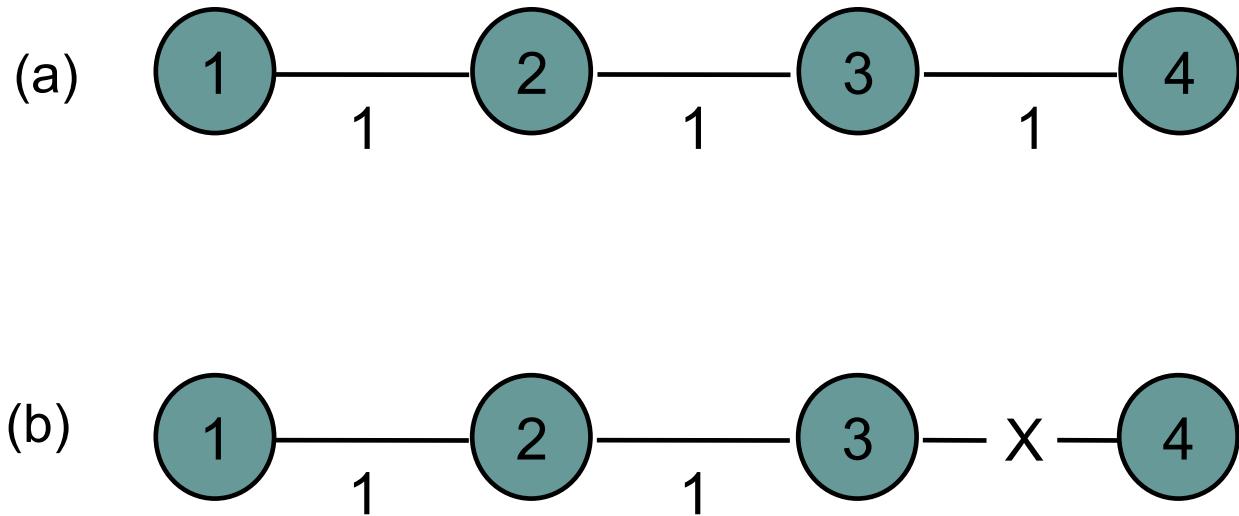


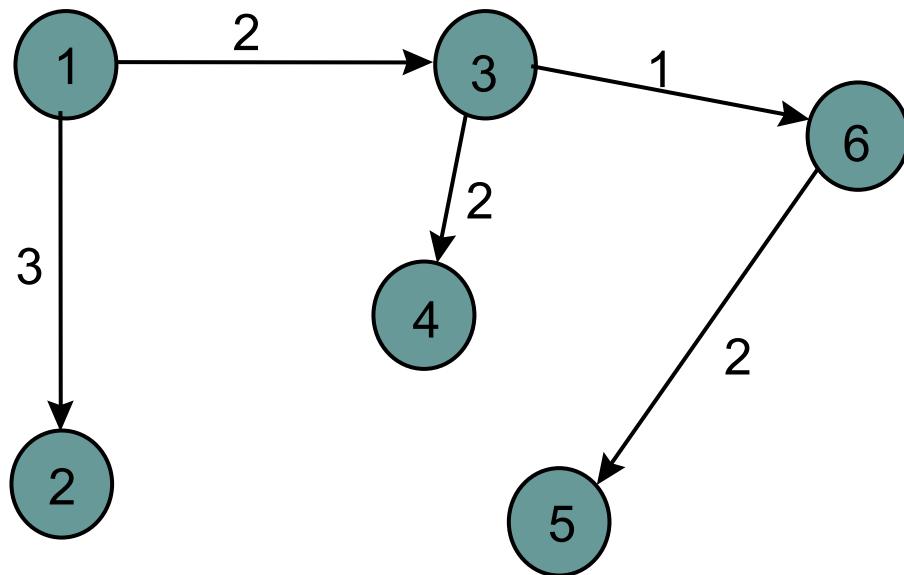


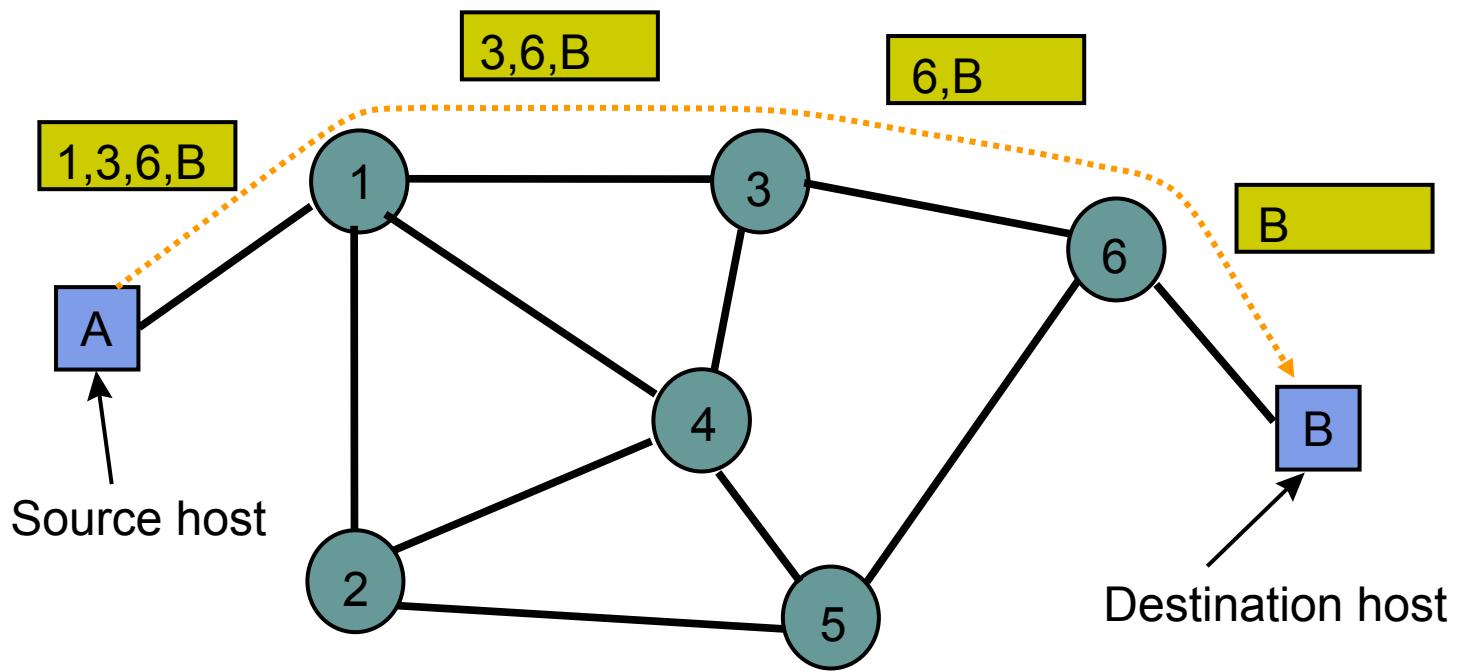


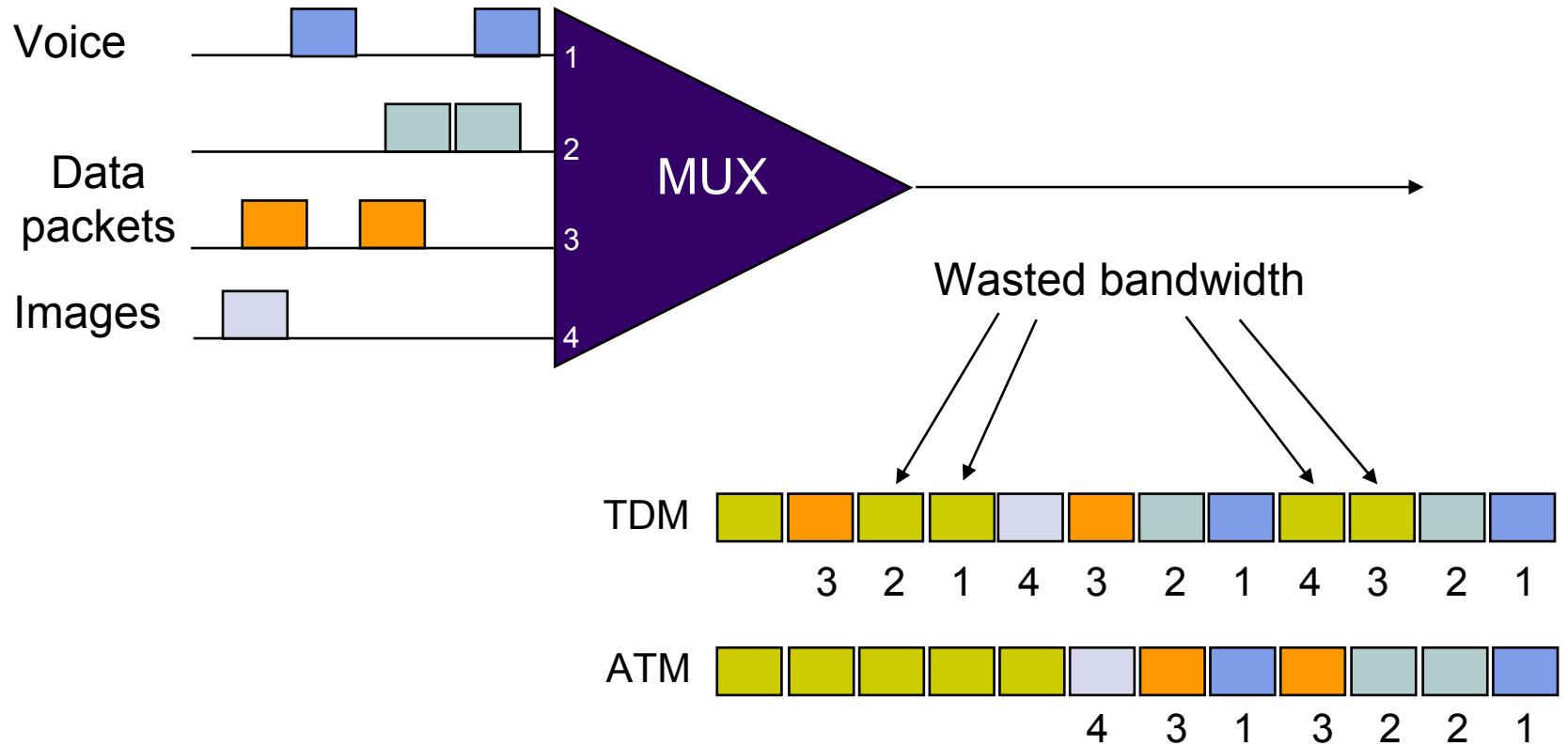


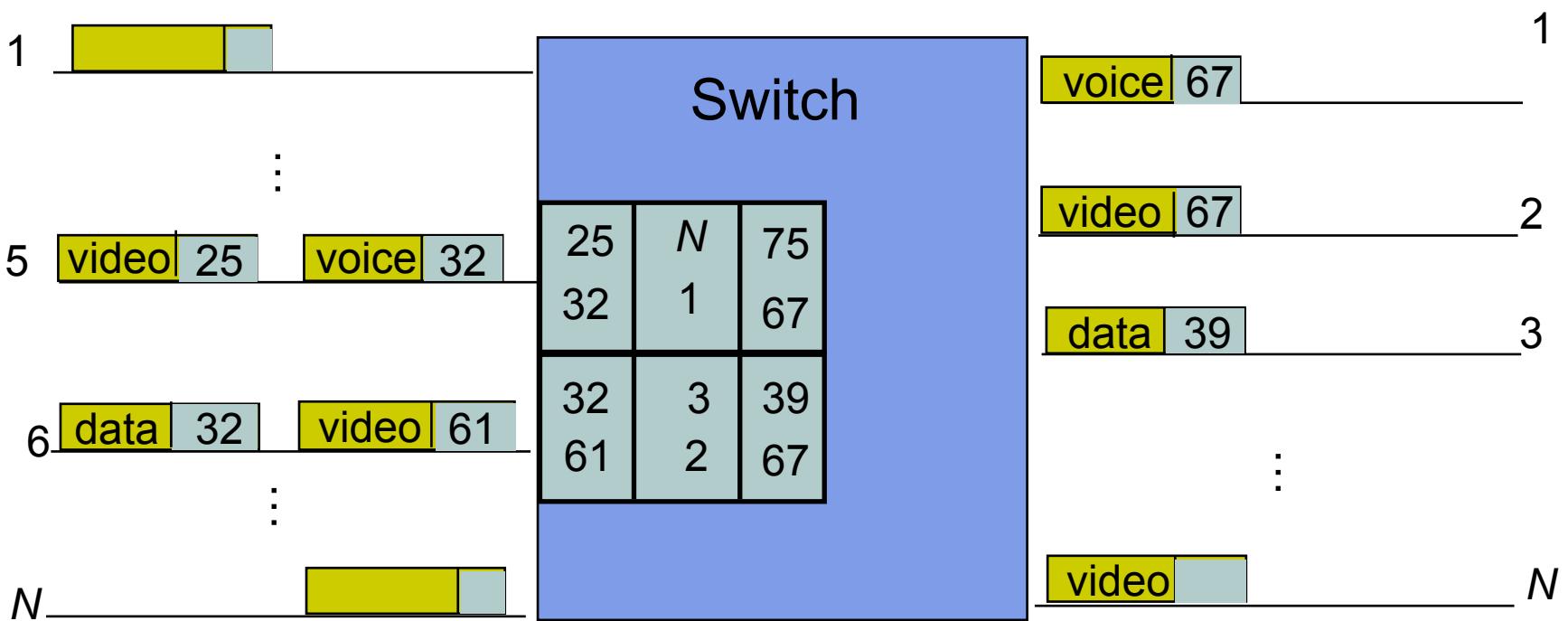


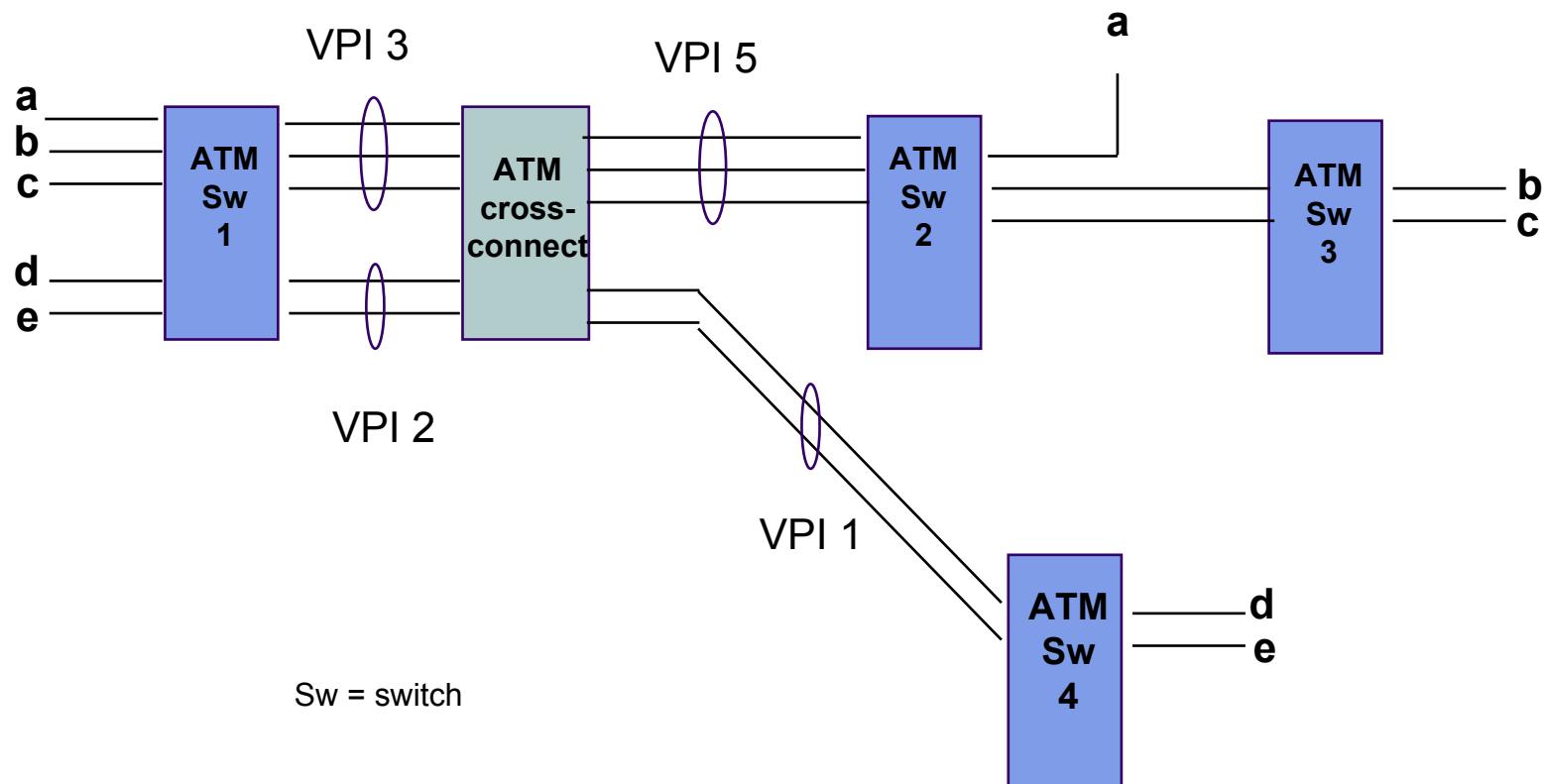


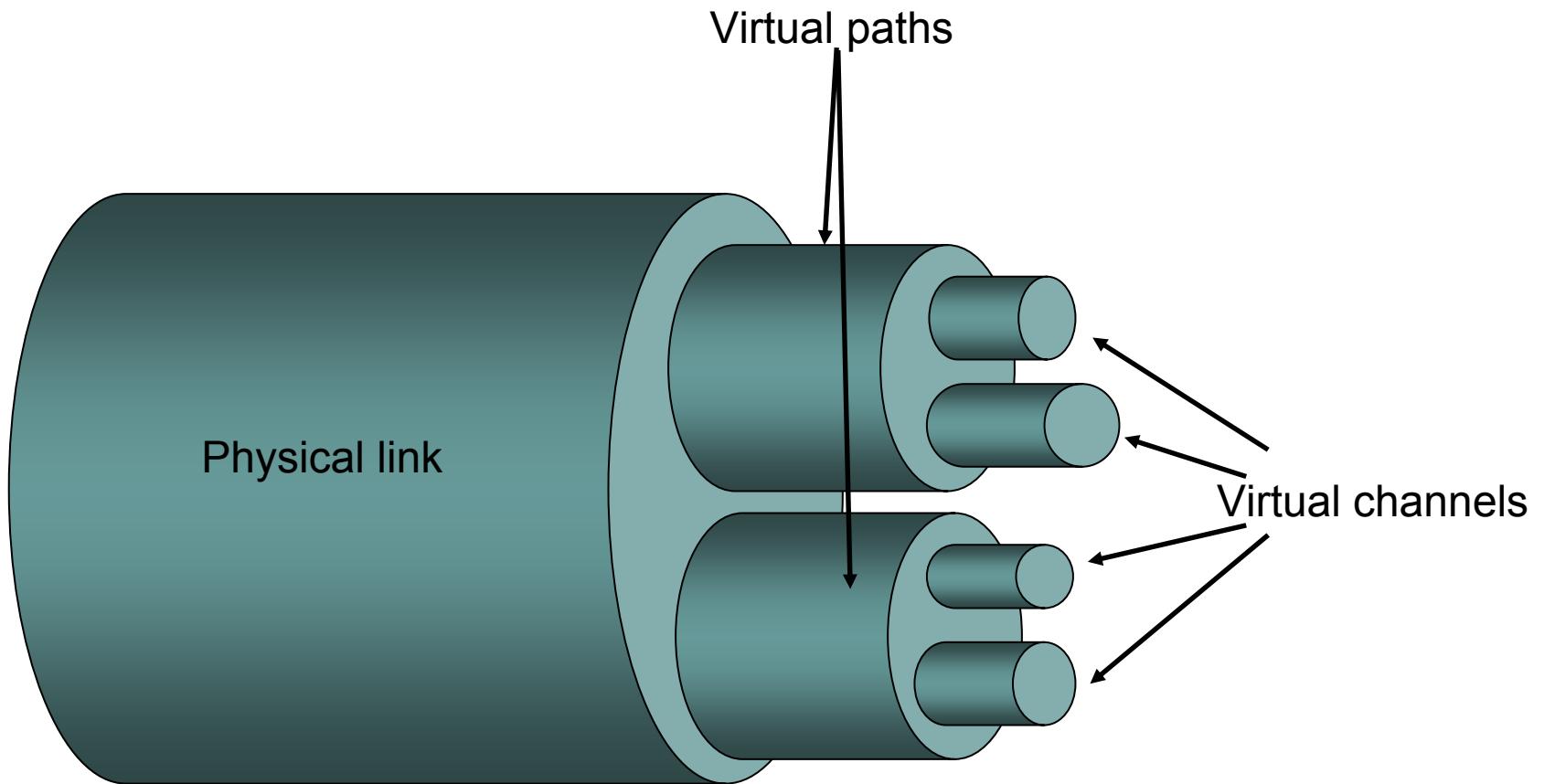


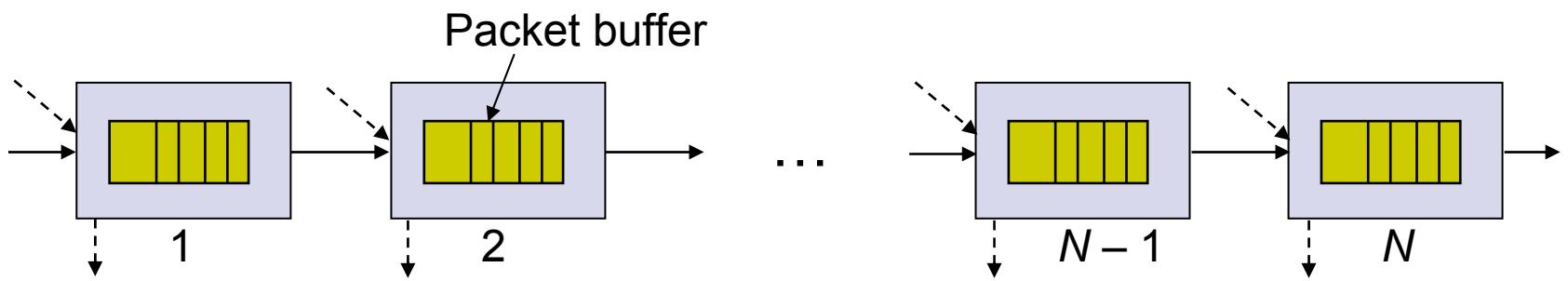




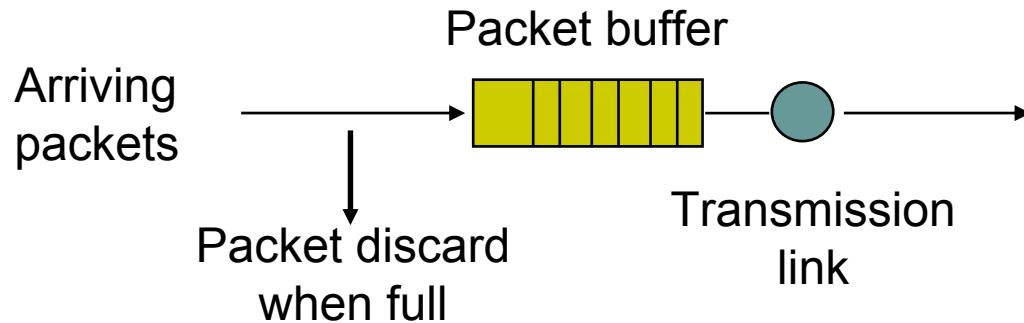




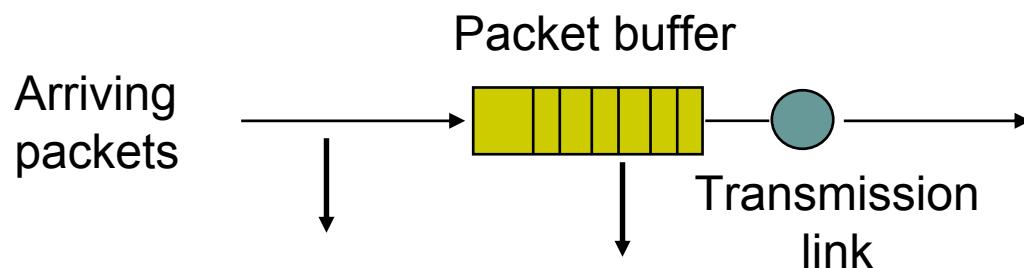




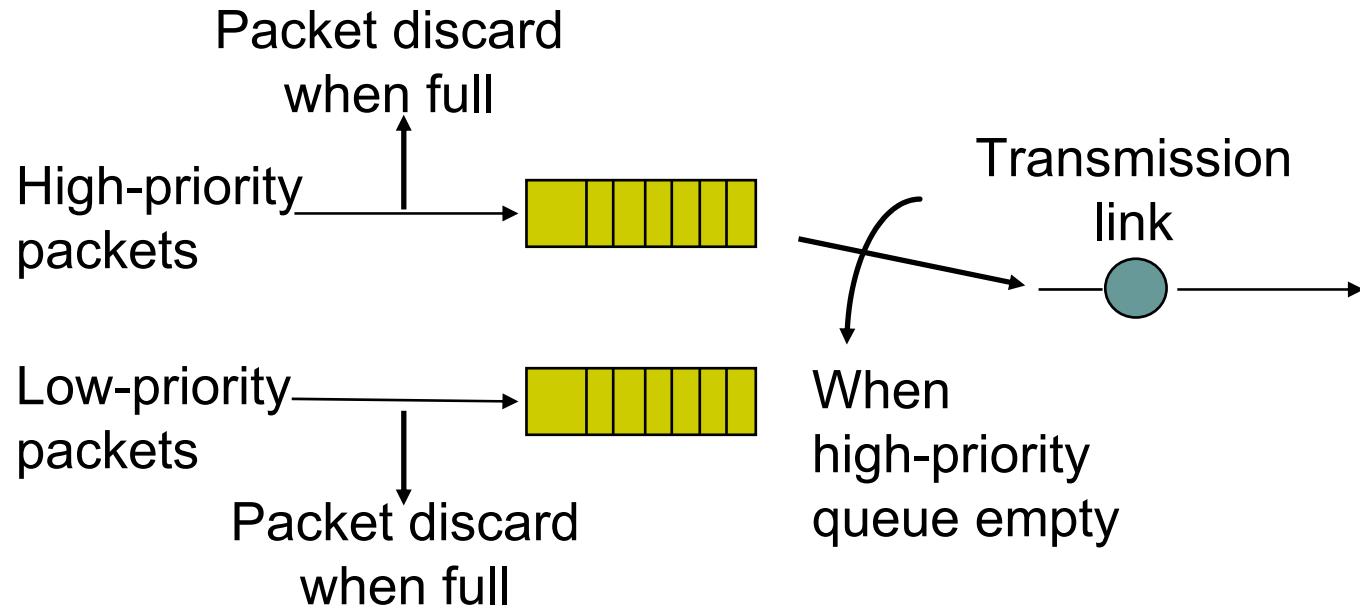
(a)

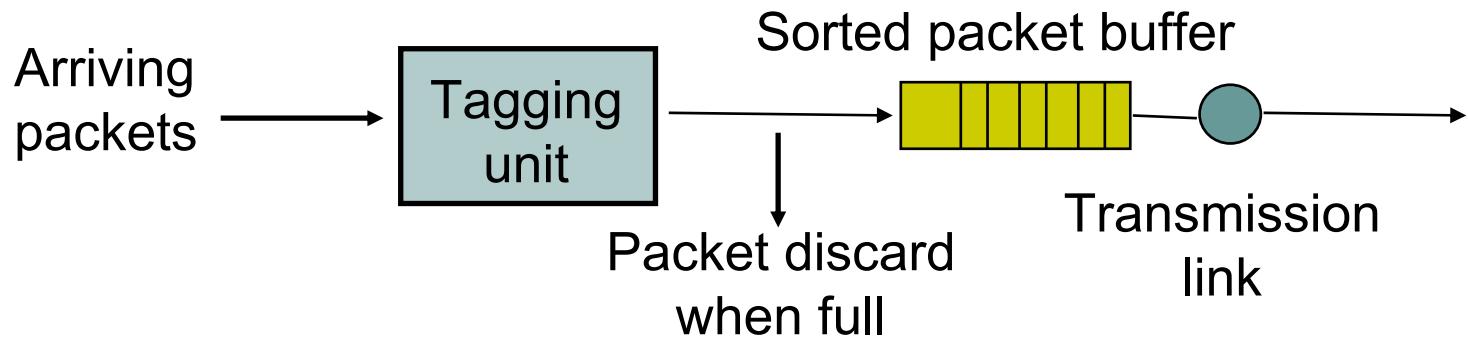


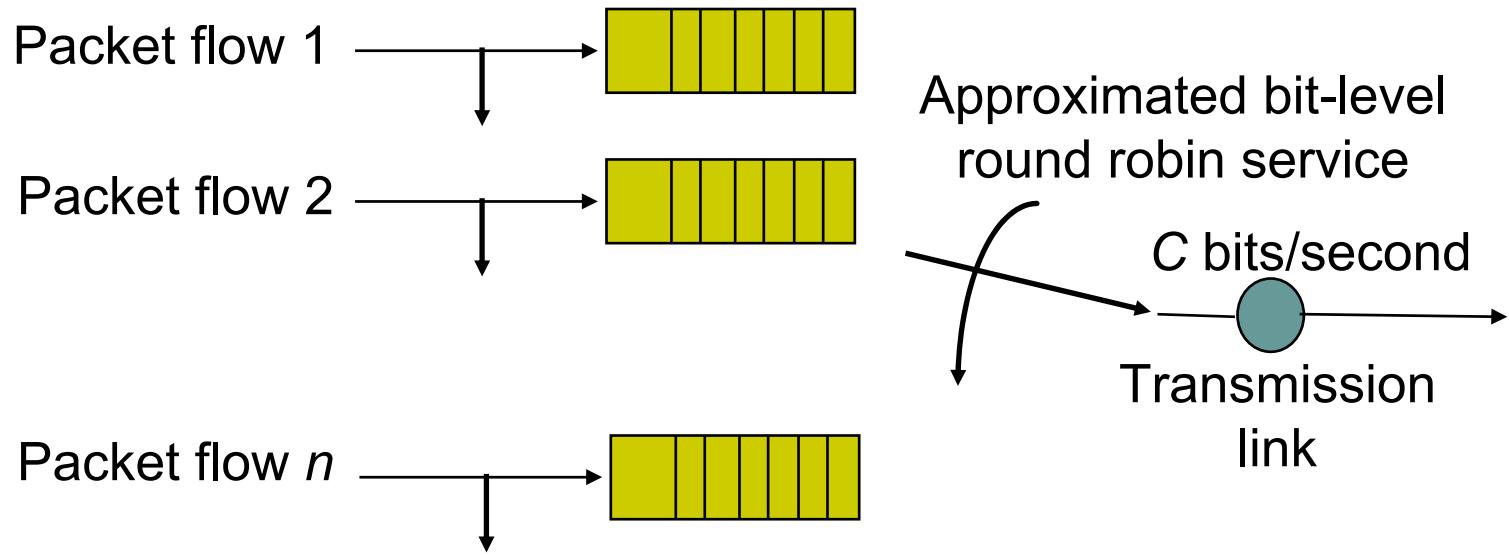
(b)

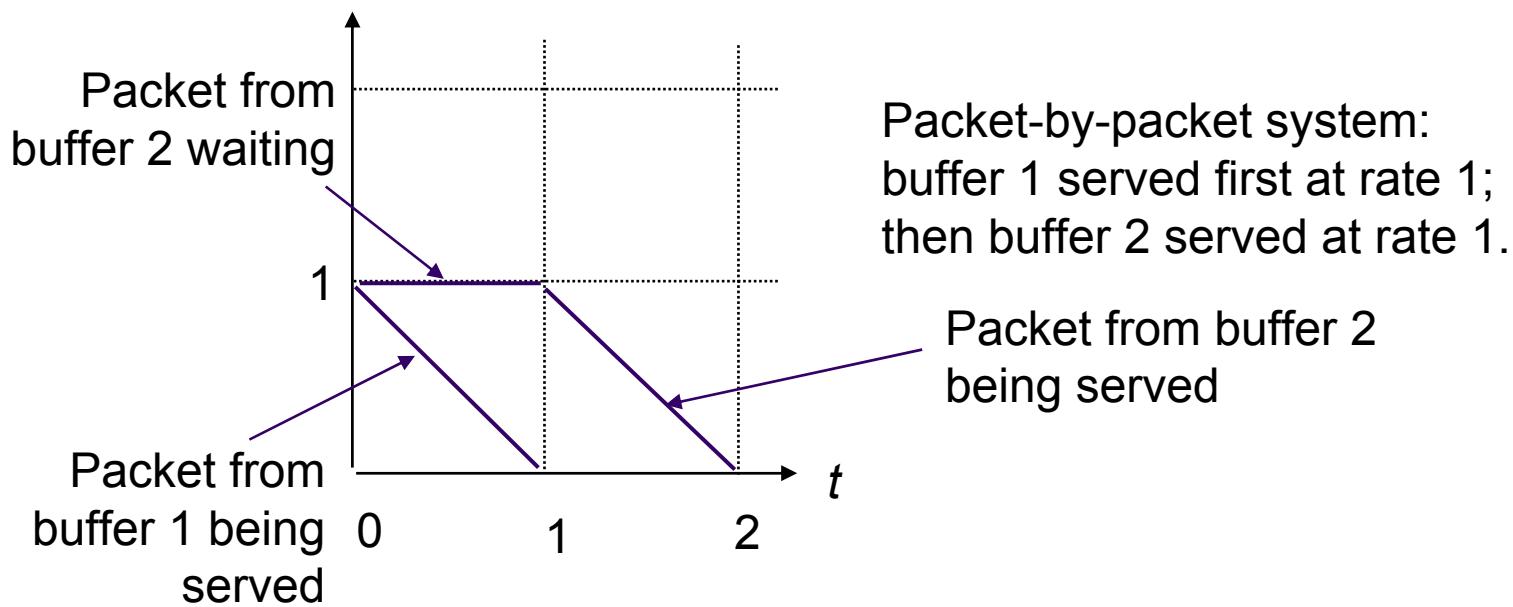
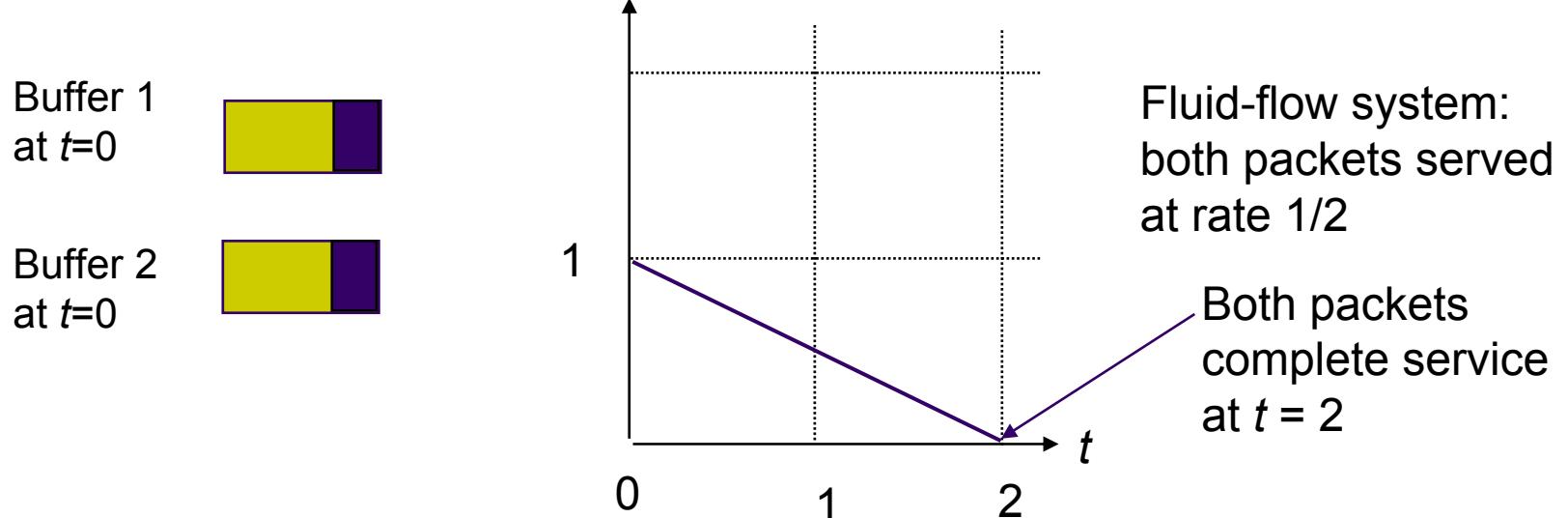


Class 1
discard
when full Class 2 discard
when threshold
exceeded

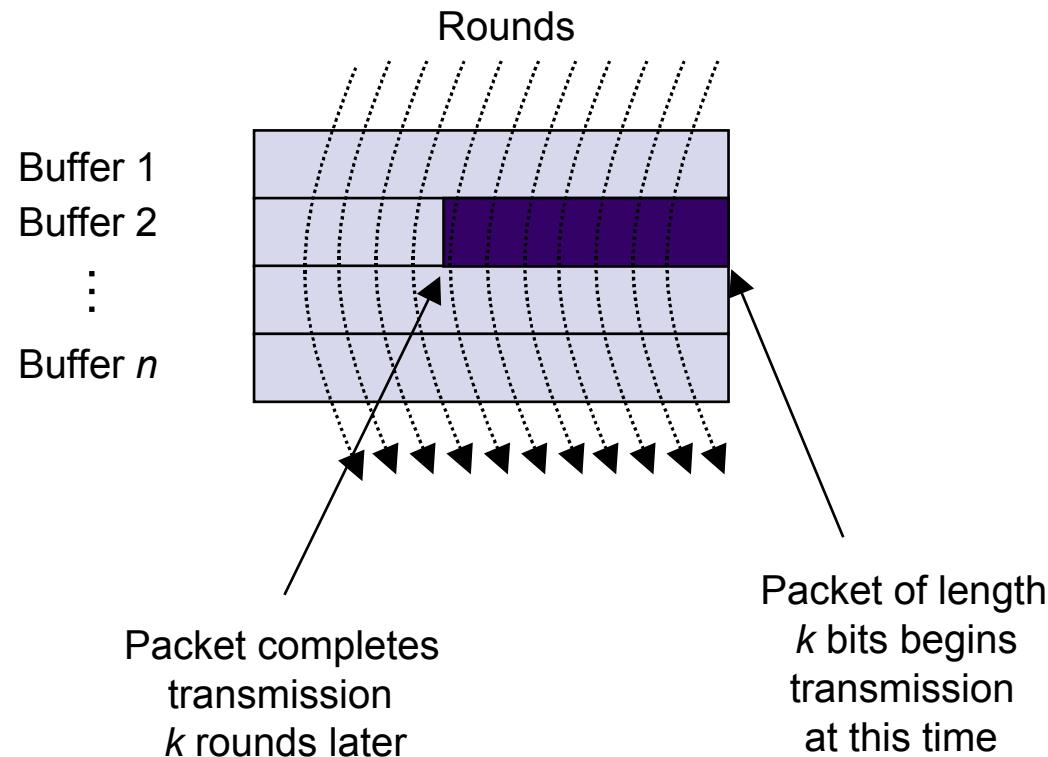








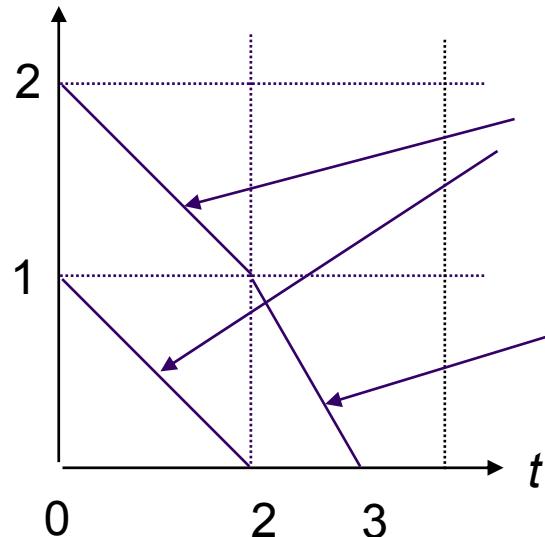
Number of rounds = Number of bit transmission opportunities



Buffer 1
at $t=0$



Buffer 2
at $t=0$

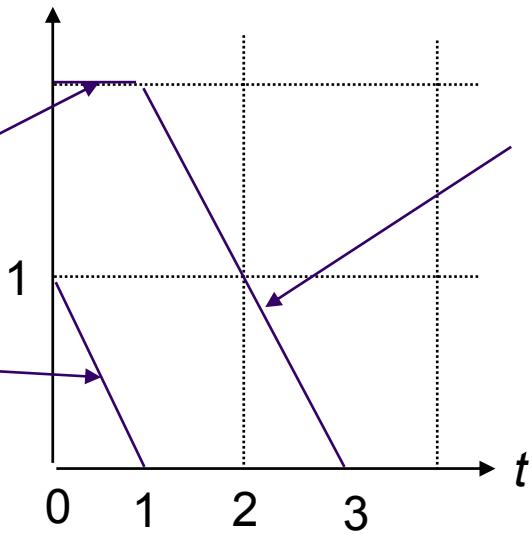


Fluid-flow system:
both packets served
at rate $1/2$

Packet from buffer 2
served at rate 1

Packet from
buffer 2
waiting

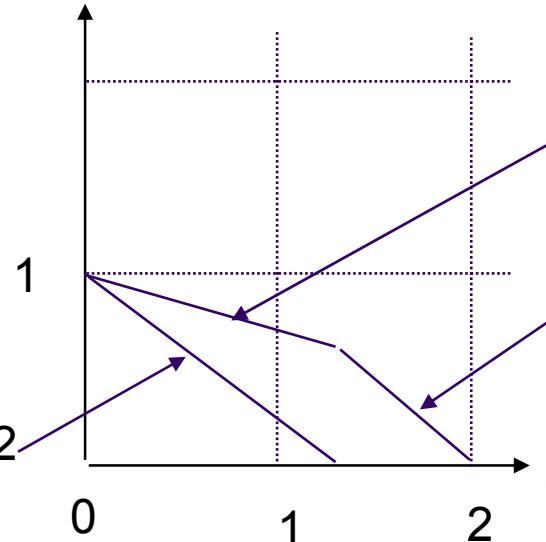
Packet from
buffer 1
served at
rate 1



Packet-by-packet
fair queueing:
buffer 2 served at rate 1



Packet from buffer 2
served at rate $3/4$

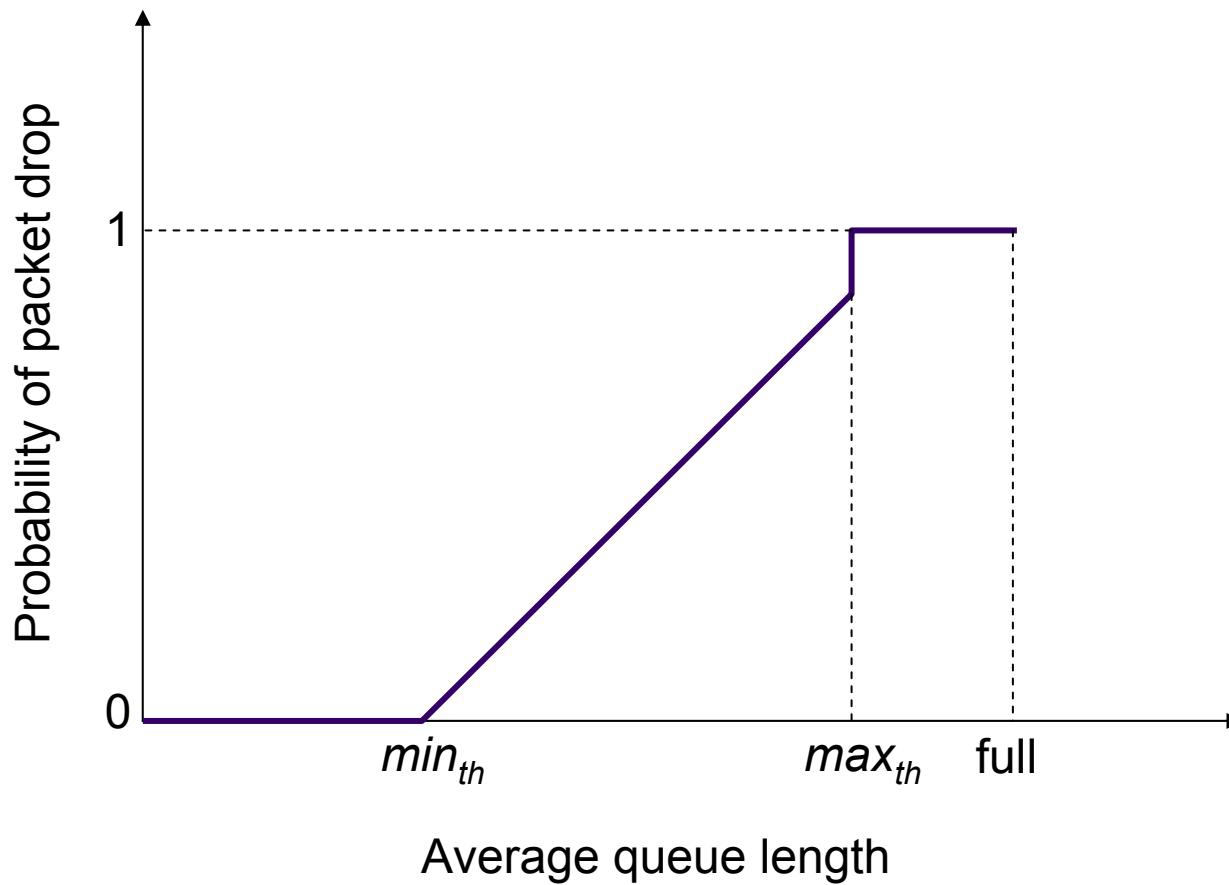


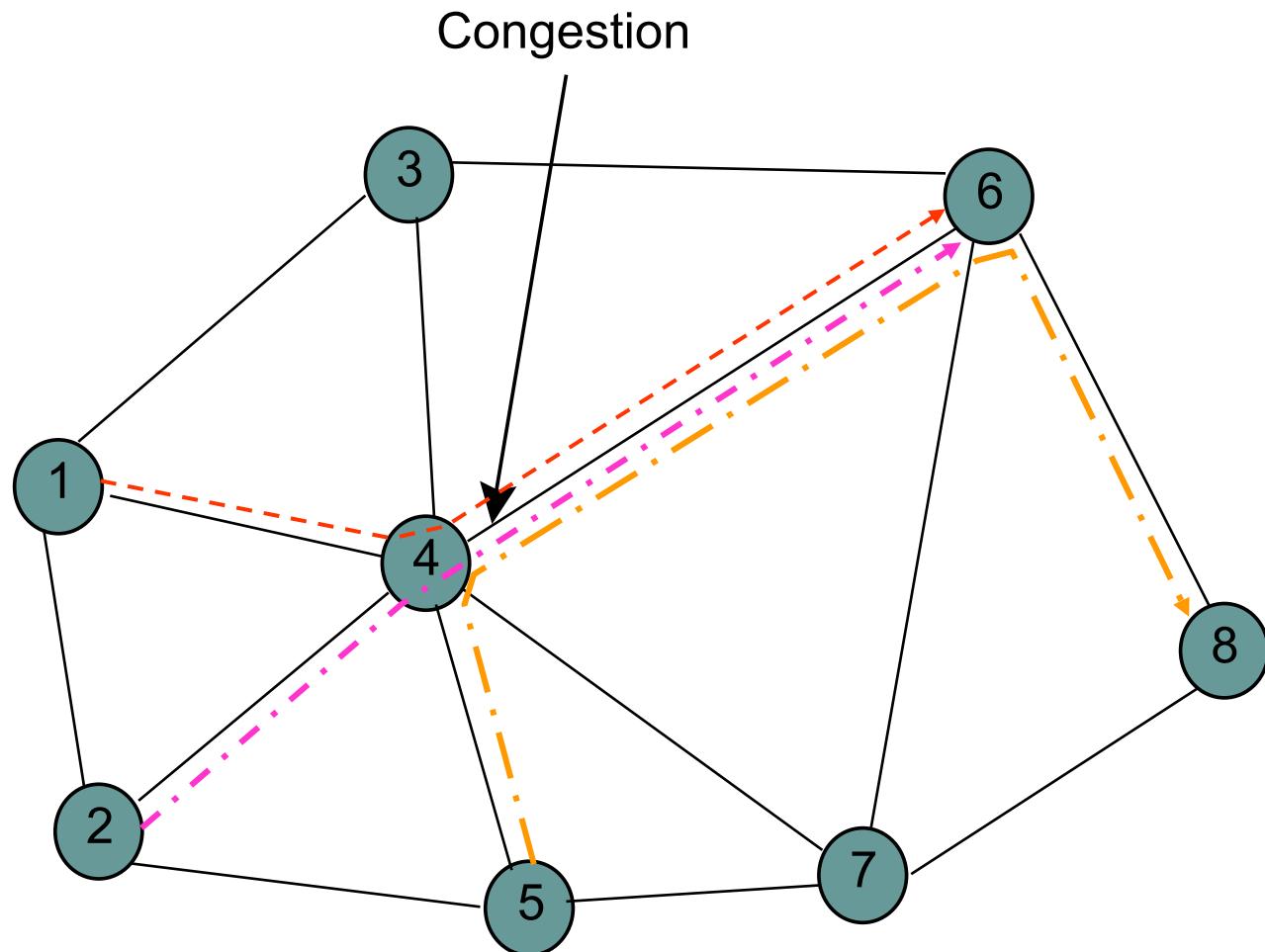
Packet from
buffer 1 waiting

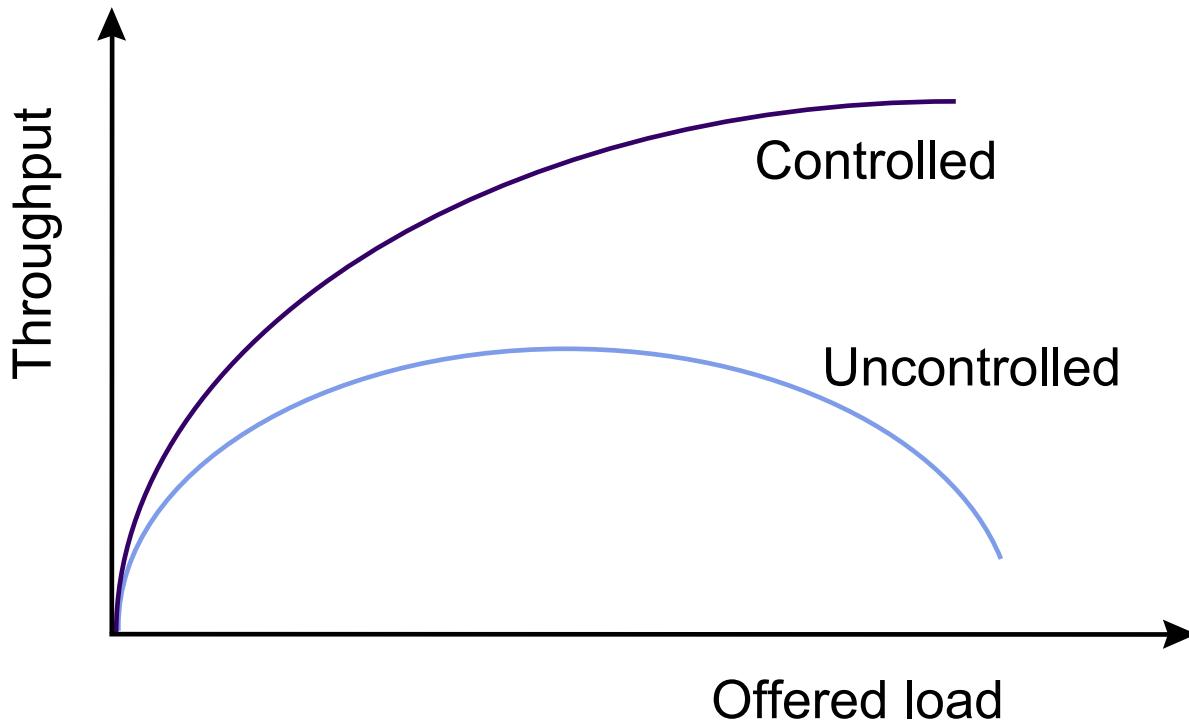
Packet from
buffer 2
served at rate 1

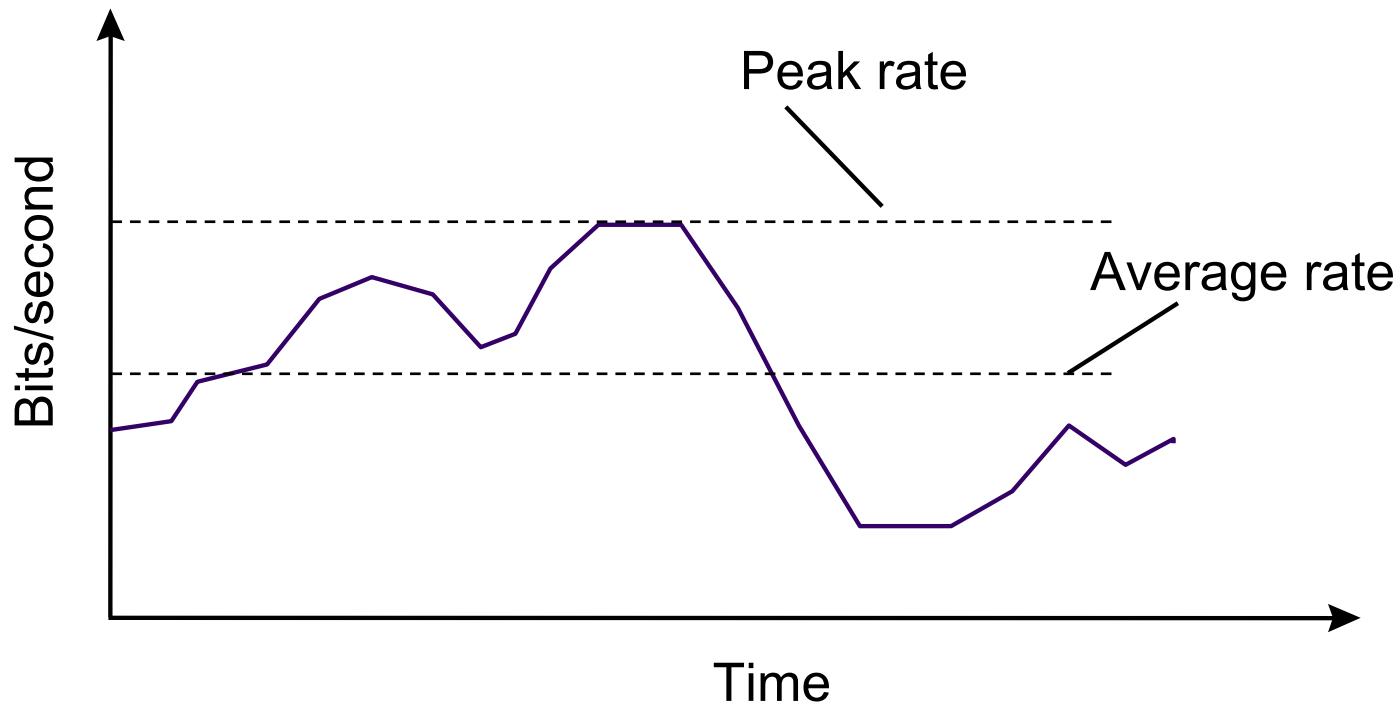
Packet-by-packet weighted fair queueing:
buffer 2 served first at rate 1;
then buffer 1 served at rate 1

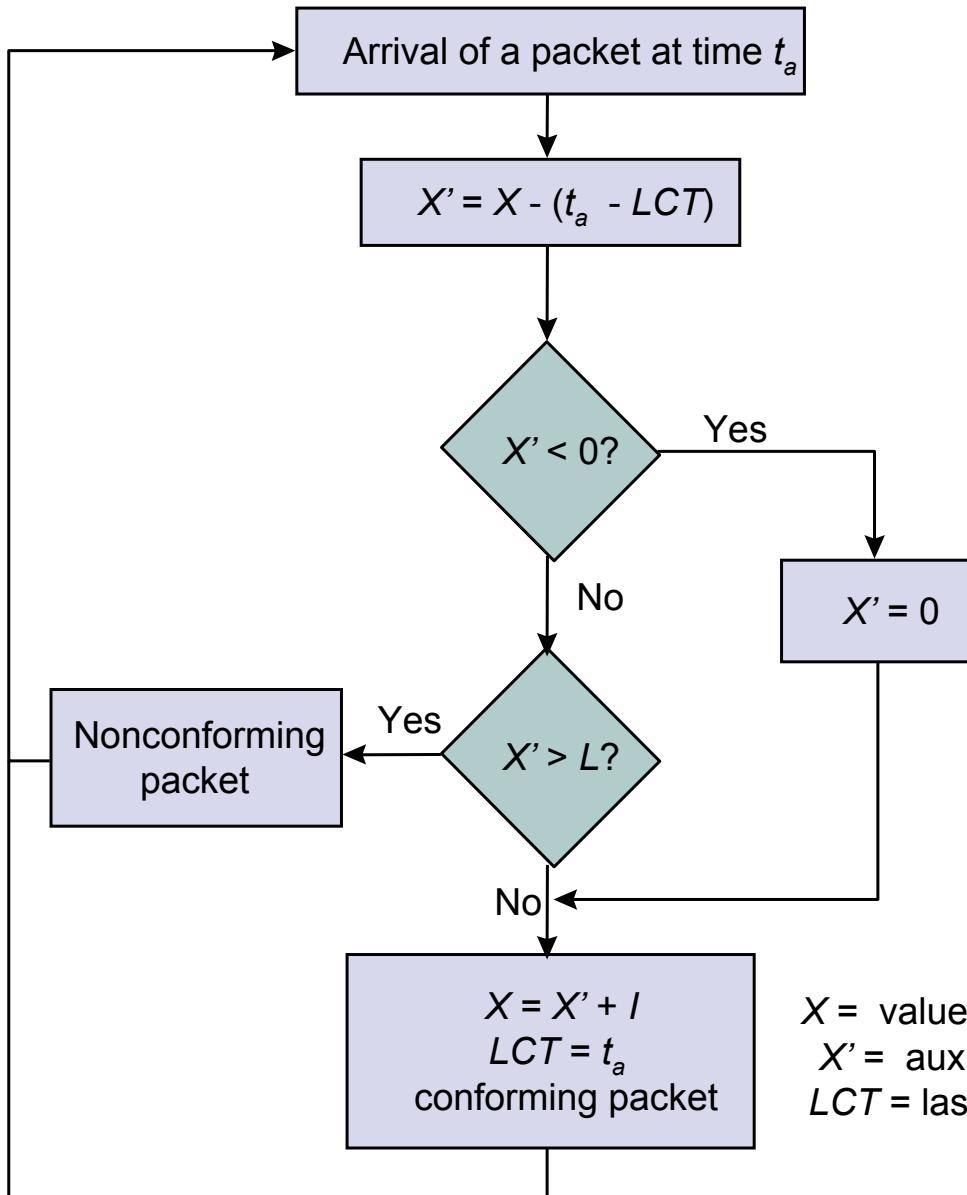
Packet from buffer 1 served at rate 1



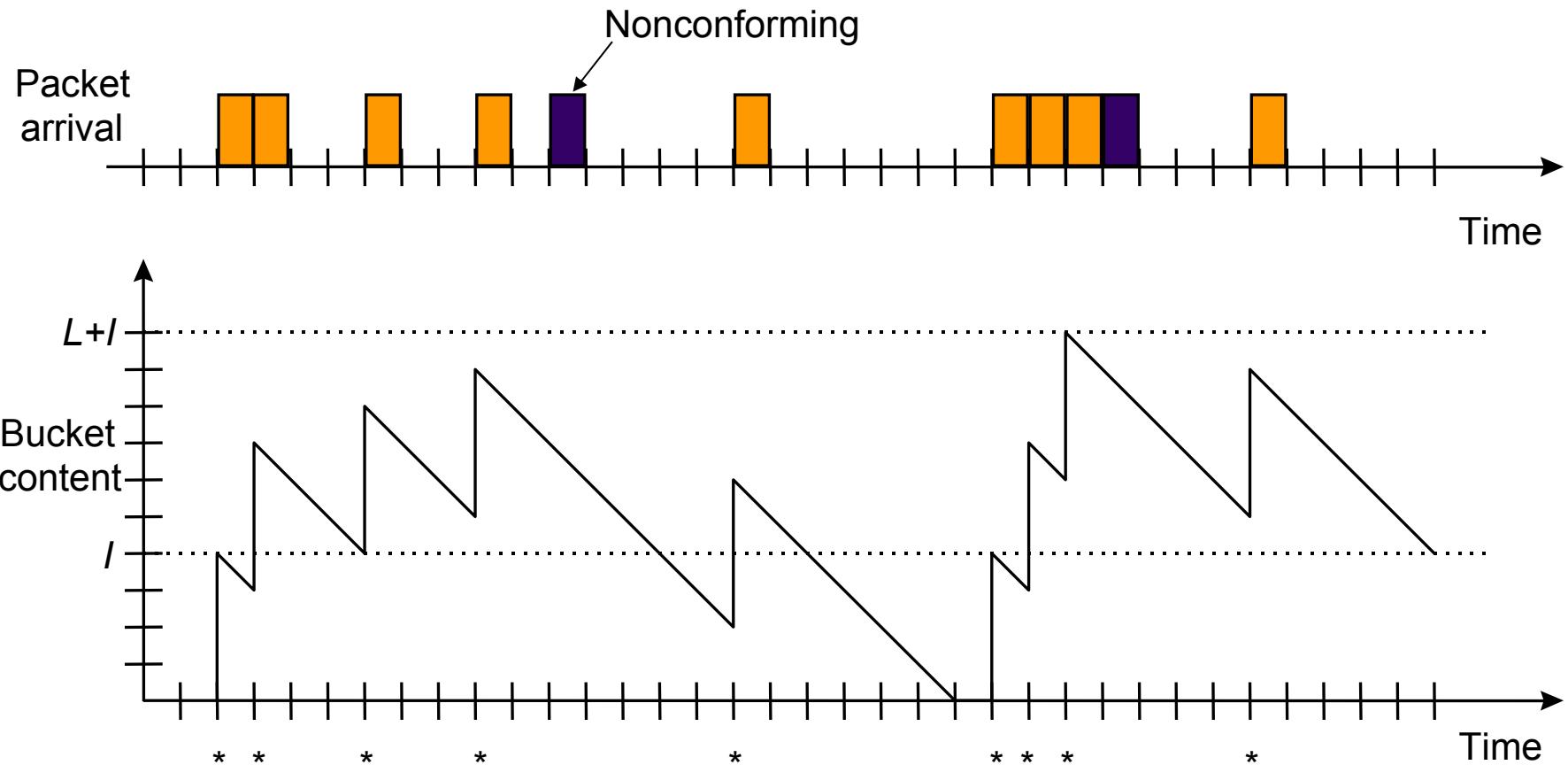


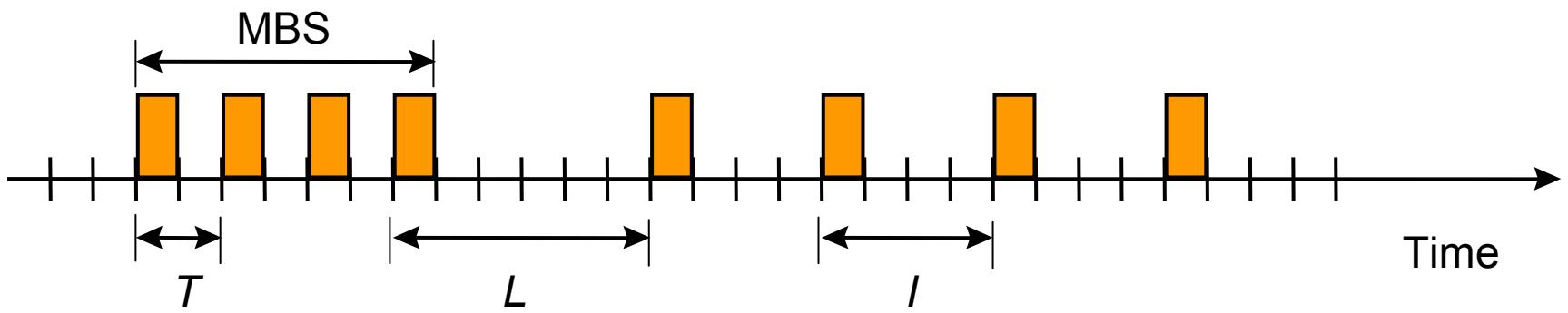


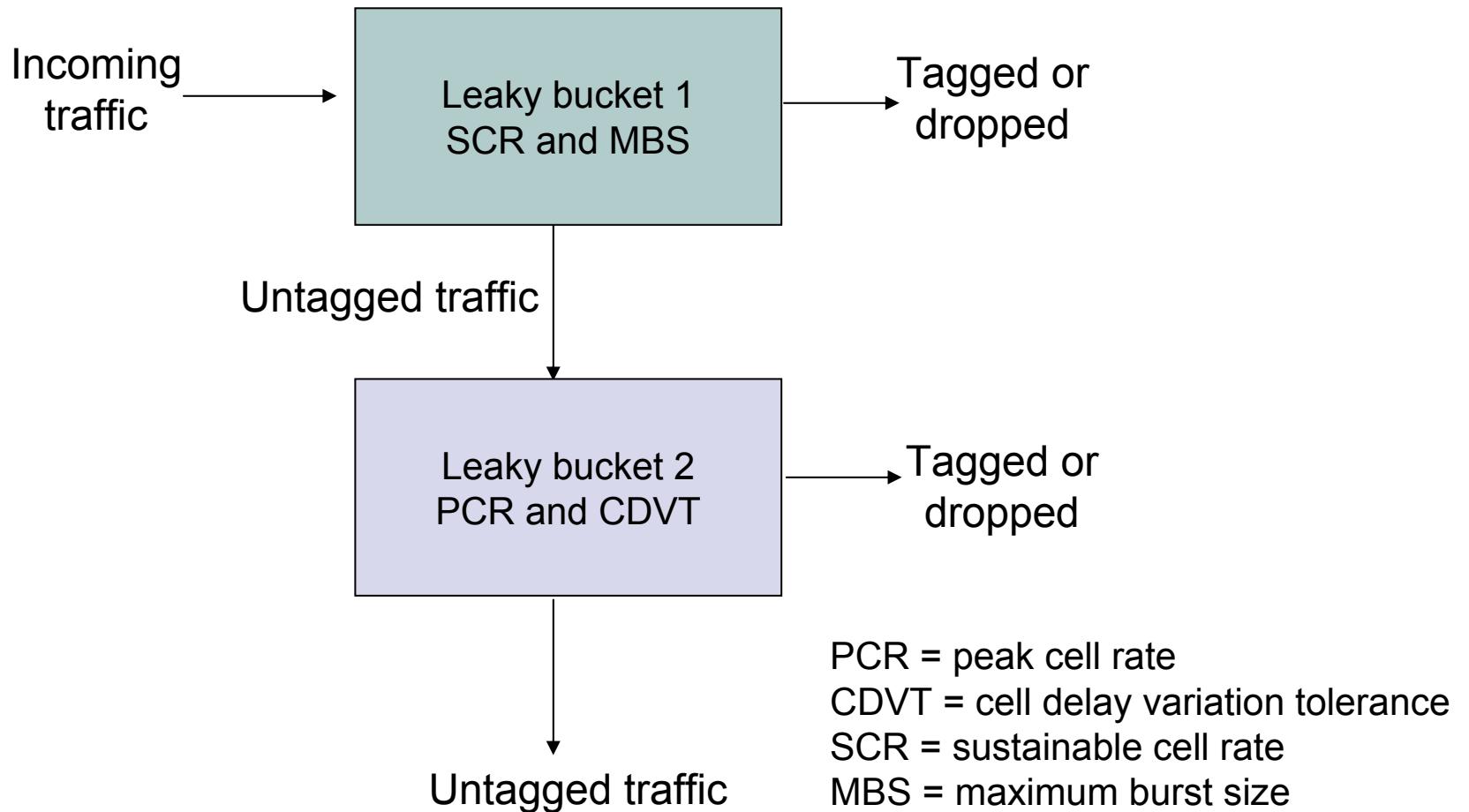


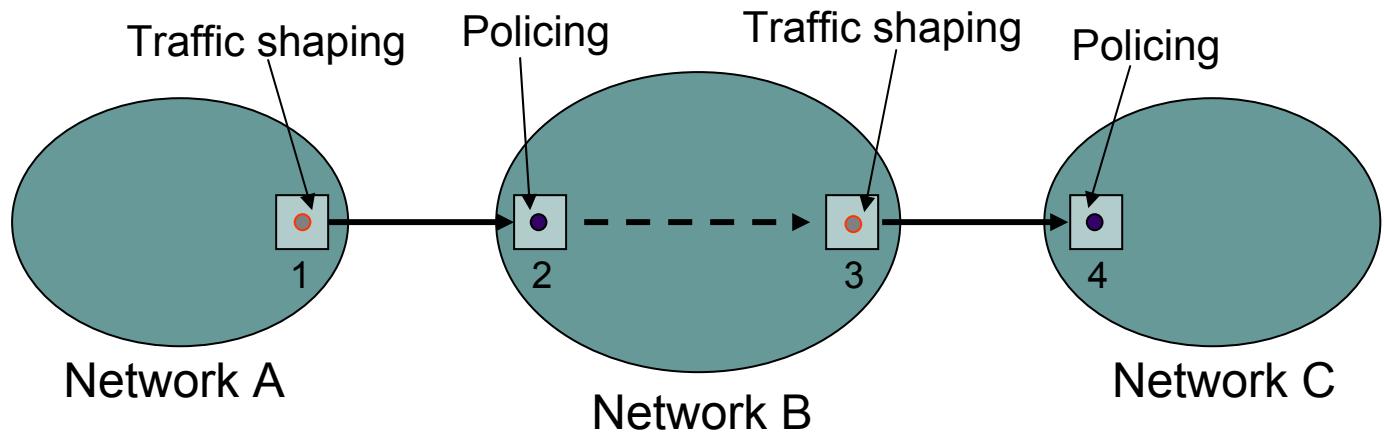


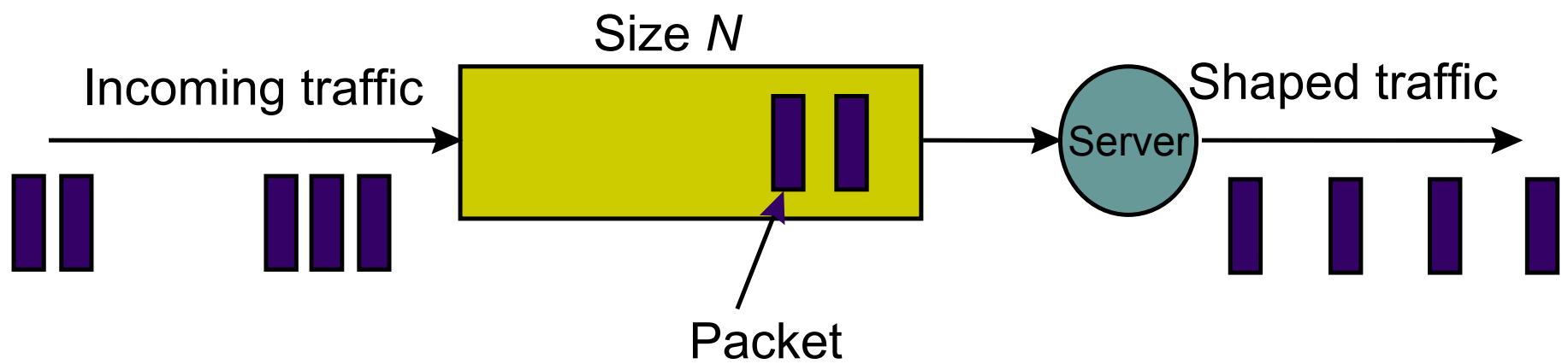
X = value of the leaky bucket counter
 X' = auxiliary variable
 LCT = last conformance time

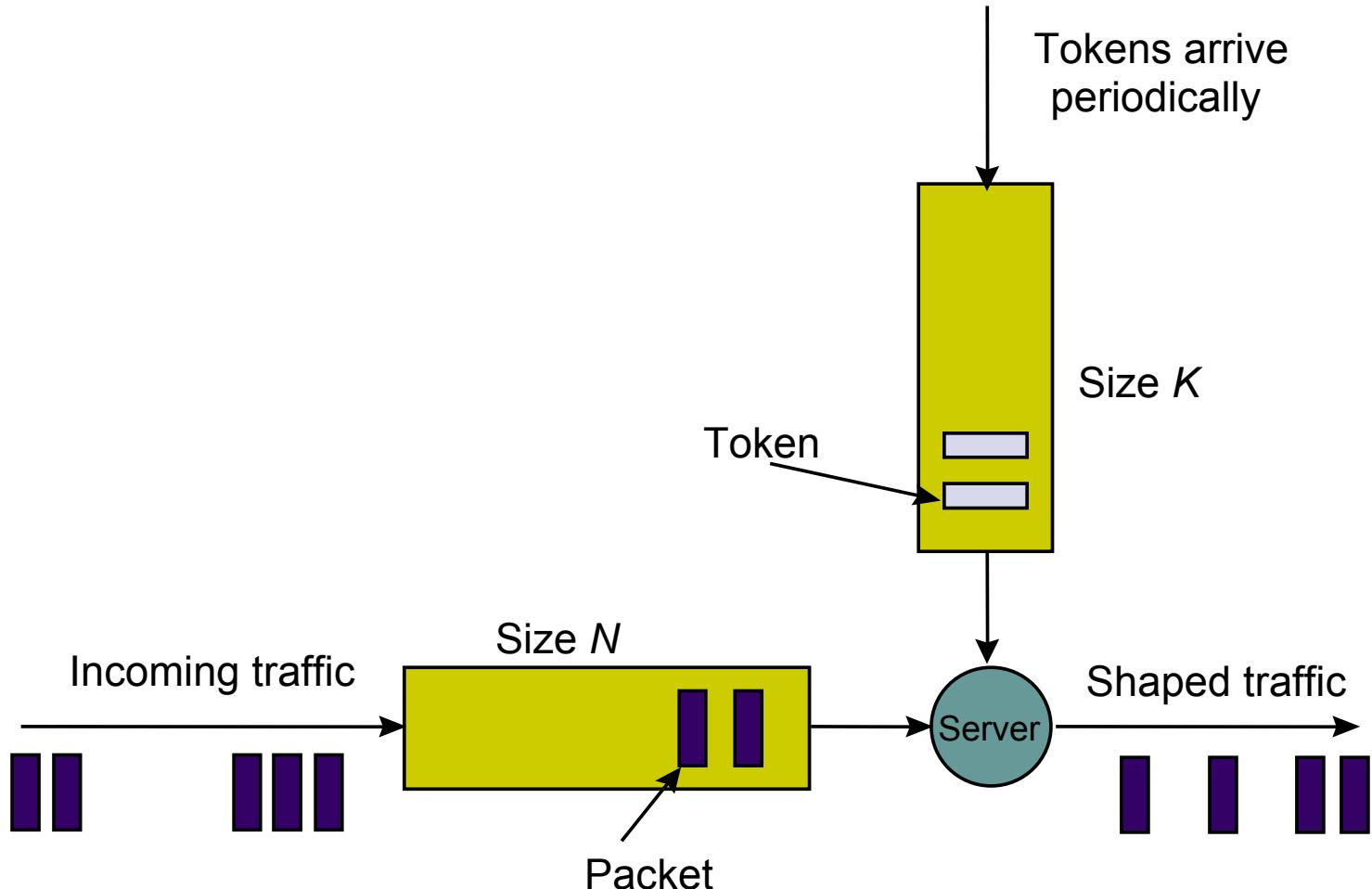


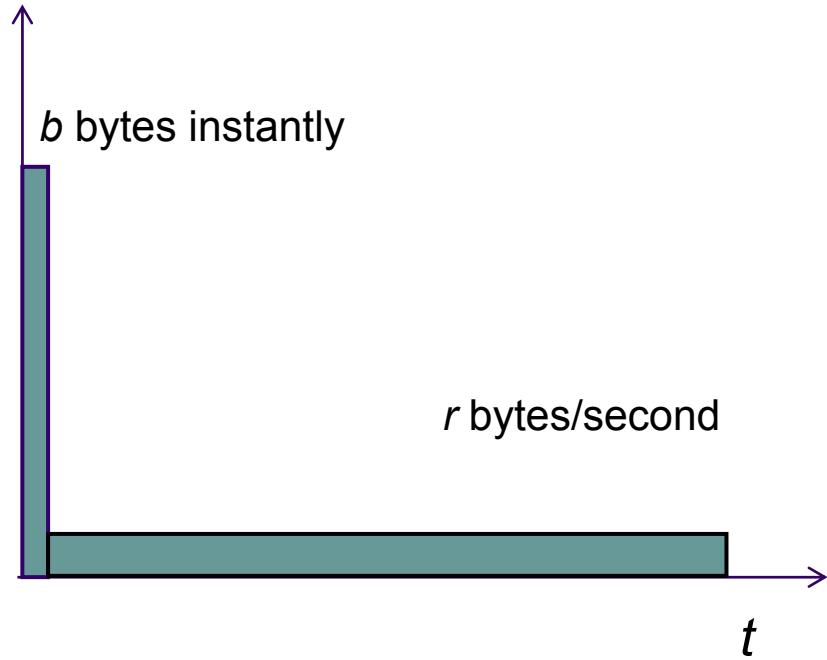






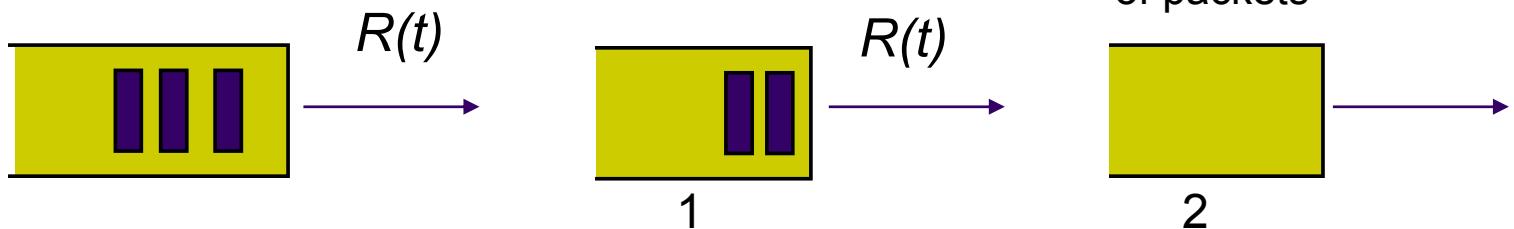






$$A(t) = b + rt$$

(a)



(b)

