FLUID MECHANICS



FIGURE 11–56 The Wright Brothers take flight at Kitty Hawk.

National Air and Space Museum/Smithsonian Institution.

powered, manned, heavier-than-air, controlled flight (Fig. 11–56). They succeeded, while so many before them failed, because they evaluated and designed parts separately. Before the Wrights, experimenters were building and testing whole airplanes. While intuitively appealing, the approach did not allow the determination of how to make the craft better. When a flight lasts only a moment, you can only guess at the weakness in the design. Thus, a new craft did not necessarily perform any better than its predecessor. Testing was simply one belly flop followed by another. The Wrights changed all that. They studied each part using scale and full-size models in wind tunnels and the field. Well before the first powered flyer was assembled, they knew the area required for their best wing shape to support a plane carrying a man and the engine horsepower required to provide an adequate thrust with their improved impeller. The Wright Brothers not only showed the world how to fly, they showed engineers how to use the equations presented here to design even better aircraft.

SUMMARY

In this chapter, we study flow of fluids over immersed bodies with emphasis on the resulting lift and drag forces. A fluid may exert forces and moments on a body in and about various directions. The force a flowing fluid exerts on a body in the flow direction is called *drag* while that in the direction normal to the flow is called *lift*. The part of drag that is due directly to wall shear stress τ_w is called the *skin friction drag* since it is caused by frictional effects, and the part that is due directly to pressure *P* is called the *pressure drag* or *form drag* because of its strong dependence on the form or shape of the body.

The *drag coefficient* C_D and the *lift coefficient* C_L are dimensionless numbers that represent the drag and the lift characteristics of a body and are defined as

$$C_D = \frac{F_D}{\frac{1}{2}\rho V^2 A}$$
 and $C_L = \frac{F_L}{\frac{1}{2}\rho V^2 A}$

where A is usually the *frontal area* (the area projected on a plane normal to the direction of flow) of the body. For plates and airfoils, A is taken to be the *planform area*, which is the area that would be seen by a person looking at the body from directly above. The drag coefficient, in general, depends on the *Reynolds number*, especially for Reynolds numbers below 10^4 . At higher Reynolds numbers, the drag coefficients for most geometries remain essentially constant.

A body is said to be *streamlined* if a conscious effort is made to align its shape with the anticipated streamlines in the flow in order to reduce drag. Otherwise, a body (such as a building) tends to block the flow and is said to be *blunt* or *bluff.* At sufficiently high velocities, the fluid stream detaches itself from the surface of the body. This is called *flow separation.* When a fluid stream separates from the body, it forms a *separated region* between the body and the fluid stream. Separation may also occur on a streamlined body such as an airplane wing at a sufficiently large *angle of attack*, which is the angle the incoming fluid stream makes with the *chord* (the line that connects the nose and the end) of the body. Flow separation on the top surface of a wing reduces lift drastically and may cause the airplane to *stall*.

The region of flow above a surface in which the effects of the viscous shearing forces caused by fluid viscosity are felt is called the *velocity boundary layer* or just the *boundary layer*. The *thickness* of the boundary layer, δ , is defined as the distance from the surface at which the velocity is 0.99V. The hypothetical line of velocity 0.99V divides the flow over a plate into two regions: the *boundary layer region*, in which the viscous effects and the velocity changes are significant, and the *irrotational outer flow region*, in which the frictional effects are negligible and the velocity remains essentially constant.

For external flow, the Reynolds number is expressed as

$$\operatorname{Re}_{L} = \frac{\rho VL}{\mu} = \frac{VL}{\nu}$$

where V is the upstream velocity and L is the characteristic length of the geometry, which is the length of the plate in the flow direction for a flat plate and the diameter D for a cylinder or sphere. The *average* friction coefficients over an entire flat plate are

Laminar flow:
$$C_f = \frac{1.33}{\operatorname{Re}_{L}^{1/2}}$$
 $\operatorname{Re}_L < 5 \times 10^5$

Turbulent flow:
$$C_f = \frac{0.074}{\text{Re}_L^{1/5}} \qquad 5 \times 10^5 \le \text{Re}_L \le 10^7$$

If the flow is approximated as laminar up to the engineering critical number of $Re_{cr} = 5 \times 10^5$, and then turbulent

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beyond, the average friction coefficient over the entire flat plate becomes

$$C_f = \frac{0.074}{\text{Re}_L^{1/5}} - \frac{1742}{\text{Re}_L} \qquad 5 \times 10^5 \le \text{Re}_L \le 10^7$$

A curve fit of experimental data for the average friction coefficient in the fully rough turbulent regime is

Rough surface:
$$C_f = \left(1.89 - 1.62\log\frac{\varepsilon}{L}\right)^{-2.5}$$

where ε is the surface roughness and *L* is the length of the plate in the flow direction. In the absence of a better one, this relation can be used for turbulent flow on rough surfaces for Re > 10⁶, especially when $\varepsilon/L > 10^{-4}$.

Surface roughness, in general, increases the drag coefficient in turbulent flow. For blunt bodies such as a circular cylinder or sphere, however, an increase in the surface roughness may *decrease* the drag coefficient. This is done by tripping the flow into turbulence at a lower Reynolds number, and thus causing the fluid to close in behind the body, narrowing the wake and reducing pressure drag considerably.

It is desirable for airfoils to generate the most lift while producing the least drag. Therefore, a measure of performance for airfoils is the *lift-to-drag ratio*, C_1/C_D .

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The minimum safe flight velocity of an aircraft can be determined from

$$V_{\min} = \sqrt{\frac{2W}{\rho C_{L,\max} A}}$$

For a given weight, the landing or takeoff speed can be minimized by maximizing the product of the lift coefficient and the wing area, $C_{L, \max}A$.

For airplane wings and other airfoils of finite size, the pressure difference between the lower and the upper surfaces drives the fluid at the tips upward. This results in a swirling eddy, called the *tip vortex*. Tip vortices that interact with the free stream impose forces on the wing tips in all directions, including the flow direction. The component of the force in the flow direction adds to drag and is called *induced drag*. The total drag of a wing is then the sum of the induced drag (3-D effects) and the drag of the airfoil section.

It is observed that lift develops when a cylinder or sphere in flow is rotated at a sufficiently high rate. The phenomenon of producing lift by the rotation of a solid body is called the *Magnus effect*.

Some external flows, complete with flow details including plots of velocity fields, are solved using computational fluid dynamics, and presented in Chap. 15.

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